



owasp
Open Web Application
Security Project

Patching Android Binaries

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General Process

- **Decompile**

```
$ apktool d app.apk
```

- **Analyze**

grep, find, less, etc.

- **Mod**

vi

- **Compile**

```
$ apktool b app/
```

- **Sign**

```
$ jarsigner -verbose -keystore ~/.android/
debug.keystore -storepass android -keypass android
app/dist/app.apk androiddebugkey
```

Scenario

Can't take screenshot due to security policy.

Patching meth: tautology

app/smali/com/miteksystems/misnap/a/h.smali

[...SNIP...]

```
invoke-virtual {p3}, Lcom/miteksystems/misnap/params/ParameterManager; ->getmAllowScreenshots() I
move-result p1
if-nez p1, :cond_0
if-eqz p1, :cond_0 #skip to :cond_0 "successful" patch but wrong functionality targeted
sget p1, Landroid/os/Build$VERSION; ->SDK_INT:I
const/16 p2, 0x11
if-lt p1, p2, :cond_0
invoke-virtual {p0, v0}, Lcom/miteksystems/misnap/a/h; ->setSecure(Z)V
:cond_0
return-void
```

Mobile Capture with Mitek MiSnap - YouTube

Mobile Capture with Mitek's MiSnap works by detecting a usable image in the video image feed. That exact image will be used for image processing without any delay. This offers not only improved ...
 <https://youtube.com/watch?v=wGOHPpqD3bY>

Patching meth: tautology

app/smali/com/acme/library/core/CoreActivity.smali

```
.method protected onCreate(Landroid/os/Bundle;)V
    [...SNIP...]

        igure-boolean v0, v0, Lcom/app/library/core/config/CoreConfig;->allowScreenshots:Z

        if-nez v0, :cond_1

if-eqz v0, :cond_1 #skip to :cond_1 (successful patch)

        .line 44
        :cond_0
        invoke-virtual {p0}, Lcom/app/library/core/CoreActivity;->getWindow()Landroid/view/Window;

        move-result-object v0

        invoke-virtual {v0, v1, v1}, Landroid/view/Window;->setFlags(II)V

        .line 47
        :cond_1
        return-void
.end method
```

Patching meth: bool var overwrite

app/smali/com/acme/library/core/CoreActivity.smali

```
.method protected onCreate(Landroid/os/Bundle;)V
    [...SNIP...]

        igure-boolean v0, v0, Lcom/app/library/core/config/CoreConfig;->allowScreenshots:Z
const/4 v0, 0x1 #successful patch

        if-nez v0, :cond_1

        .line 44
:cond_0
        invoke-virtual {p0}, Lcom/app/library/core/CoreActivity;->getWindow()Landroid/view/Window;

        move-result-object v0

        invoke-virtual {v0, v1, v1}, Landroid/view/Window;->setFlags(II)V

        .line 47
:cond_1
        return-void
.end method
```

Patching meth: force skipping

app/smali/com/acme/library/core/CoreActivity.smali

```
.method protected onCreate(Landroid/os/Bundle;)V
    [...SNIP...]

        igure-boolean v0, v0, Lcom/app/library/core/config/CoreConfig;->allowScreenshots:Z

:cond_1 #force skipping to :cond_1 (successful patch)

        if-nez v0, :cond_1

        .line 44
:cond_0
        invoke-virtual {p0}, Lcom/app/library/core/CoreActivity;->getWindow()Landroid/view/Window;

        move-result-object v0

        invoke-virtual {v0, v1, v1}, Landroid/view/Window;->setFlags(II)V

        .line 47
:cond_1
        return-void
.end method
```

Terminology Confusion

- Dalvik & ART

Challenges

- Obf
- CRC

Conclusion

Qs?

- @pagvac @MinervaSec

Resources

- <https://androidcracking.blogspot.com/>
- http://pallergabor.uw.hu/androidblog/dalvik_opcodes.html
- <https://pen-testing.sans.org/blog/2015/06/30/modifying-android-apps-a-sec575-hands-on-exercise-part-1>