Static Analysis and code review

A journey through time

Migchiel de Jong

Software Security Consultant @ HP ESP - Fortify

Audit this code

```
/* Make these globals rather than local to mapping_chdir to avoid stack overflow */
char pathspace[MAXPATHLEN];
char old_mapped_path[MAXPATHLEN];

void do_elem(char *dir)
{
    /* . */
    if (dir[0] == '.' && dir[1] == '\0') {
    /* ignore it */
    return;
    }

    /* .. */
    if (dir[0] == '.' && dir[1] == '.' && dir[2] == '\0') {
    char *last;
    /* lop the last directory off the path */
    if ((last = strrchr(mapped_path, '/'))) {
        /* If start of pathname leave the / */
        if (last == mapped_path)
        last++;
        *last = '\0';
    }
    return;
    }

    /* append the dir part with a leading / unless at root */
    if (!(mapped_path[0] == '/' && mapped_path[1] == '\0'))
    if (strlen(mapped_path) < sizeof(mapped_path) - 1)
        strcat(mapped_path, "/");
    if (sizeof(mapped_path) - strlen(mapped_path) > 1)
    strncat(mapped_path, dir, sizeof(mapped_path) - strlen(mapped_path) - 1);
}

int mapping_chdir(char *orig_path)
{
    int ret;
    char *sl, *path;

    strcpy(old_mapped_path, mapped_path);
    path = &pathspace[0];
    strcpy(path, orig_path);

    /* / at start of path, set the start of the mapped_path to / */
    if (path[0] == '/') {
    mapped_path[0] = '/';
    mapped_path[1] = '\0';
    path++;
    }
```

```
/* Helper function for sgetpwnam(). */
char *sgetsave(char *s)
{
    char *new;

    new = (char *) malloc(strlen(s) + 1);

    if (new == NULL) {
    perror_reply(421, "Local resource failure: malloc");
    dologout(1);
    /* NOTREACHED */
    }
    (void) strcpy(new, s);
    return (new);
}

/* Save the result of a getpwnam.  Used for USER command, since the data
 * returned must not be clobbered by any other command (e.g., globbing). */
struct passwd *sgetpwnam(char *name)
{
    static struct passwd save;
    register struct passwd *p;
#ifdef M_UNIX
    struct passwd *ret = (struct passwd *) NULL;
#endif
    char *sgetsave(char *s);
#ifdef KERBEROS
    register struct authorization *q;
#endif /* KERBEROS */

#if defined(SecureWare) || defined(HPUX_10_TRUSTED)
    struct pr_passwd *pr;
#endif

#ifdef KERBEROS
    init_krb();
    q = getauthuid(p->pw_uid);
    end_krb();
#endif /* KERBEROS */

#ifdef M_UNIX
#if defined(SecureWare) || defined(HPUX_10_TRUSTED)
    if ((pr = getprpwnam(name)) == NULL)
    goto DONE;
#endif /* SecureWare || HPUX_10_TRUSTED */
    if ((p = getpwnam(name)) == NULL)
    goto DONE;
#else /* M_UNIX */
#if defined(SecureWare) || defined(HPUX_10_TRUSTED)
    if ((pr = getprpwnam(name)) == NULL)
    return ((struct passwd *) pr);

#endif
```

A quick recap: Where we are today

- **Small coding errors can have a big effect on security.**
- **Typical software development practices don’t address the problem.**
- **As a group, developers tend to make the same security mistakes over and over.**
- **Static analysis tools can help identify common security errors early.**

What to find?

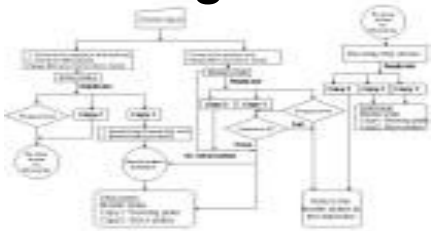
- **Web-based enterprise applications**
  - ✓ **SQLI (and other injection attacks), XSS**
  - ✓ **Missing data validation**
  - ✓ **Session management errors (length, identifier)**
  - ✓ **Information leakage between sessions (concurrency)**
  - ✓ **Bad error handling (allowing system probing)**
  - ✓ **Compliance errors (treatment of personal data)**
  - ✓ **Insecure configuration**

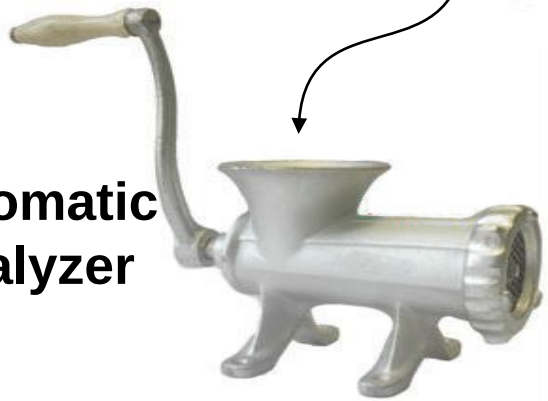

BBC BASIC
MANUAL

Proof

Program verification take #1

Program



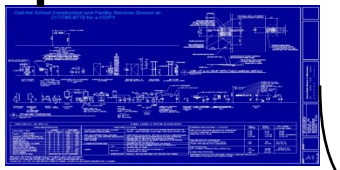


Automatic analyzer

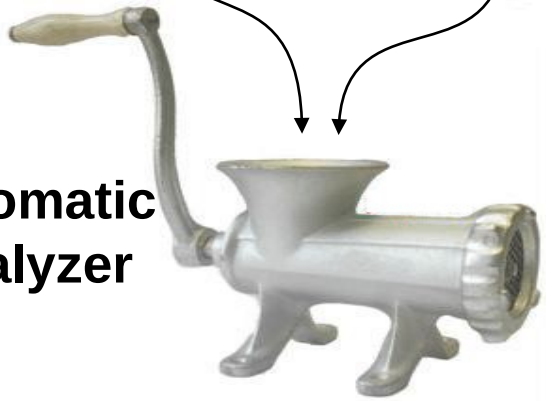
Proof

Program verification take #2

Specification



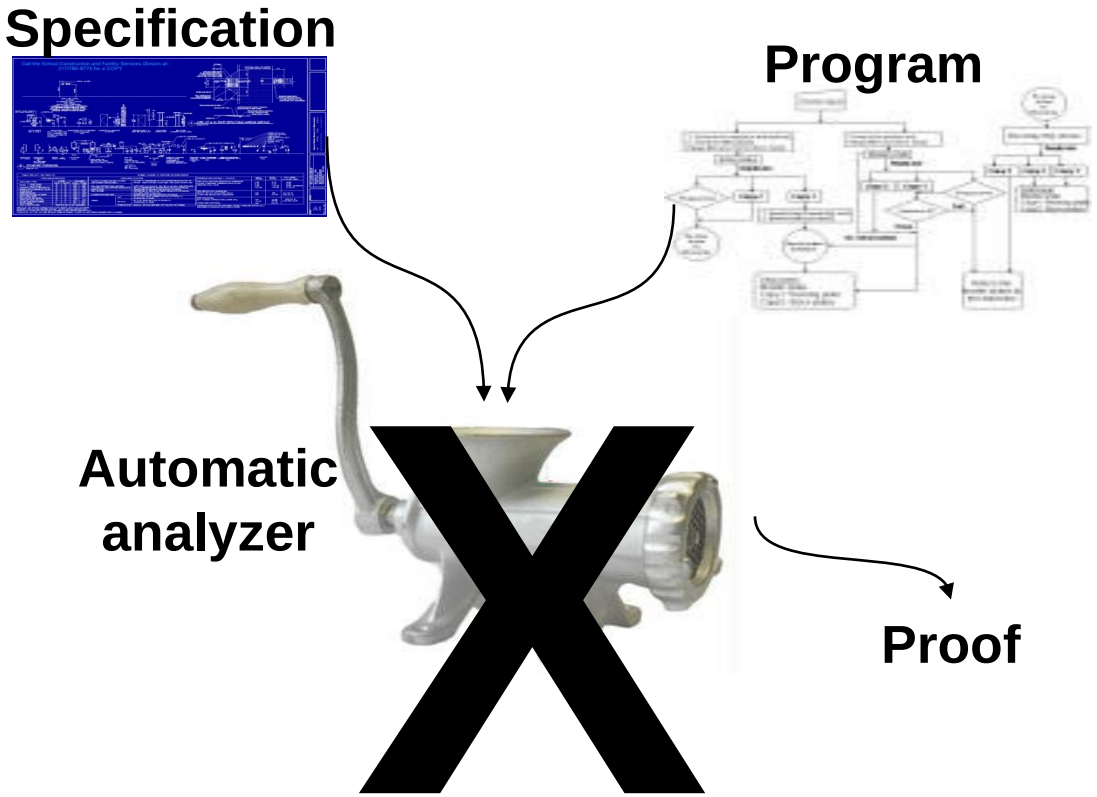
Program



Automatic analyzer

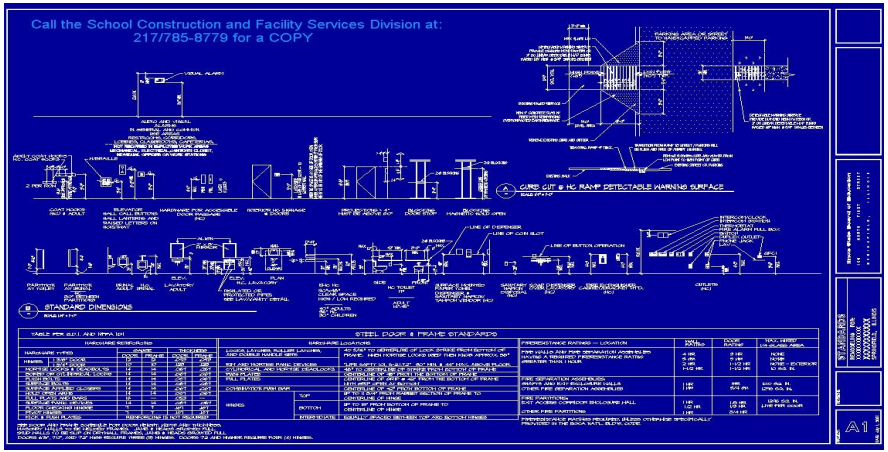
Proof

Program verification: a snag

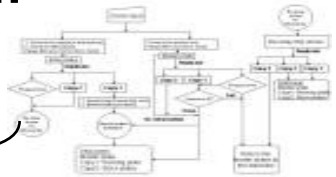


Program verification: a practical dilemma

Specification



Program



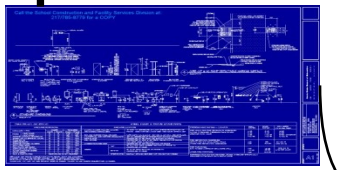
Automatic analyzer

Proof

Program verification: the maiden voyage

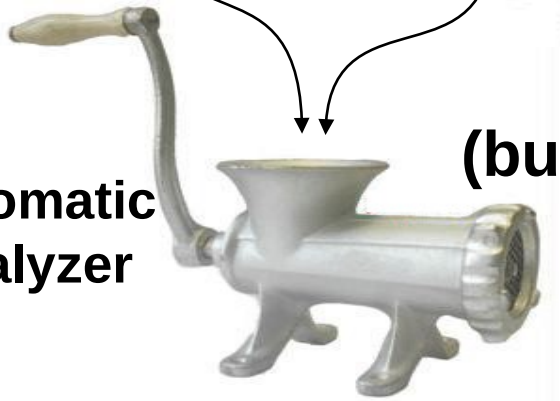
(bug?)

Specification



Program

(bug?)



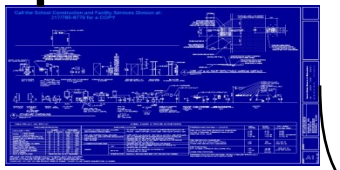
Automatic analyzer

(bug?)

Proof

Program verification: one more tweak

Specification



Program

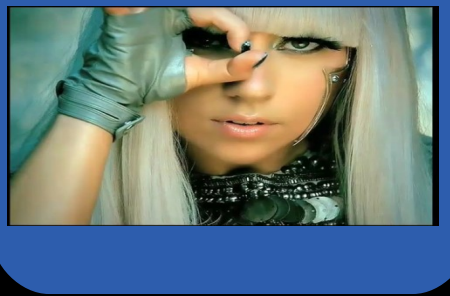
Automatic analyzer

Hints about what went wrong

or

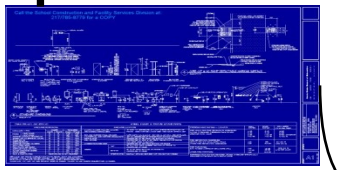
Proof

time passes …



Program verification today

Specification



Program

Automatic analyzer

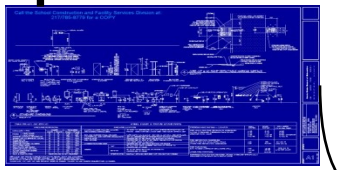
Hints about what went wrong

or

Proof

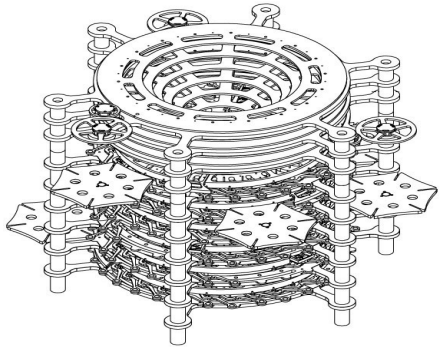
A less ambitious plan

Specification



Program

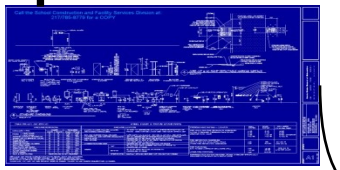
Checker



Hints about what went wrong
or
Proof

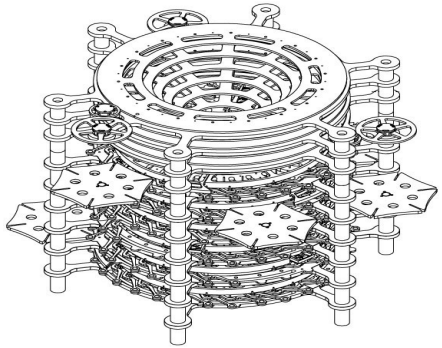
A less ambitious plan

Specification



Program

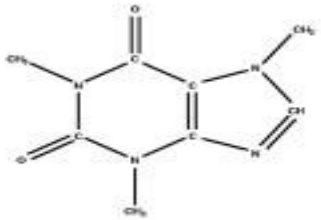
Checker



bug reports

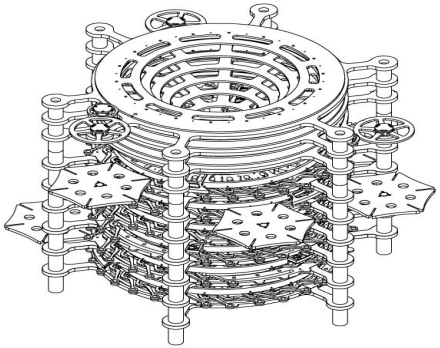
A less ambitious plan

Property



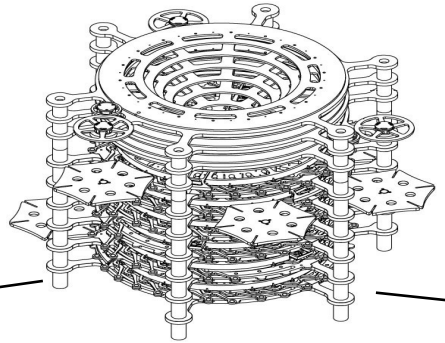
Program

Checker



bug reports

Three hard problems



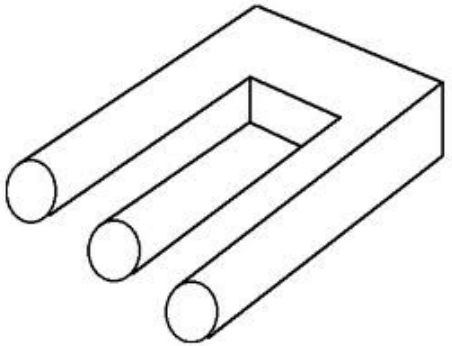
Make sense of the program

Compute findings

Explain findings to user

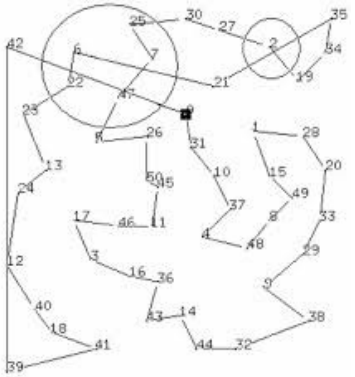
Make sense of the program

- **Academic solutions typically target a limited number of languages (often tackling just a language subset).**
- **Enterprise applications use:**
  - ✓ **C/C++**
  - ✓ **Java / JSP / JS**
  - ✓ **PL/SQL**
  - ✓ **C#**
  - ✓ **Visual Basic**



- **Critical for success: robustness over precision**

Compute findings



- Focus of most academic research
- Problem: No one-size fits all technique
- Solution: Build a flexible model, use multiple analyzers
- Gotchas: context, capacity
- Tricky:
  - ✓ pointers/pointer aliasing
  - ✓ function pointers/reflection/inversion of control (IOC)
  - ✓ loops

Context is King: token

`read`

Context is King: line

```
read(f,buf+len1,len-len1);
```

Context is King: function

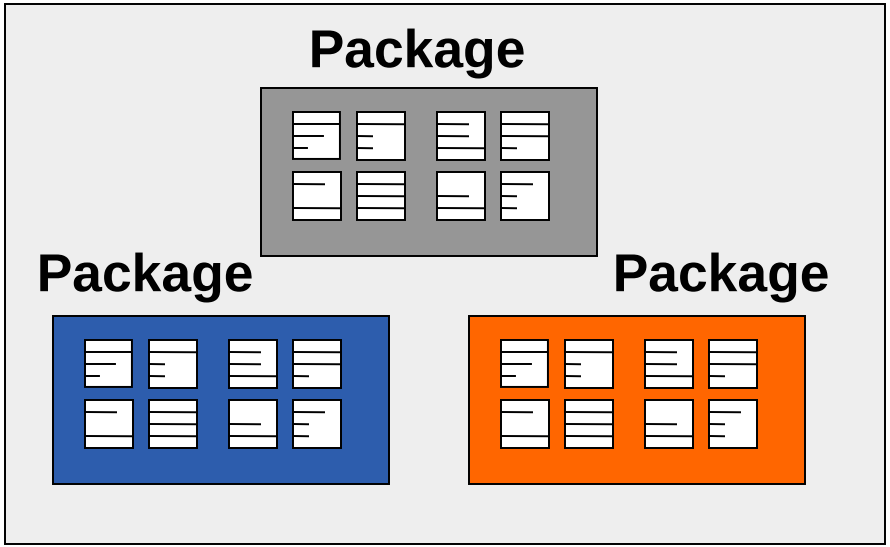
```
static int my_read(int f,char *buf,int len)
{
    int len1 = 0;
    int ret;

    while(len1 < len) {
        ret = read(f,buf+len1,len-len1);
        if(ret < 0)
            return -1;
        len1 += ret;
    }
    return len;
}
```

Context is King: file

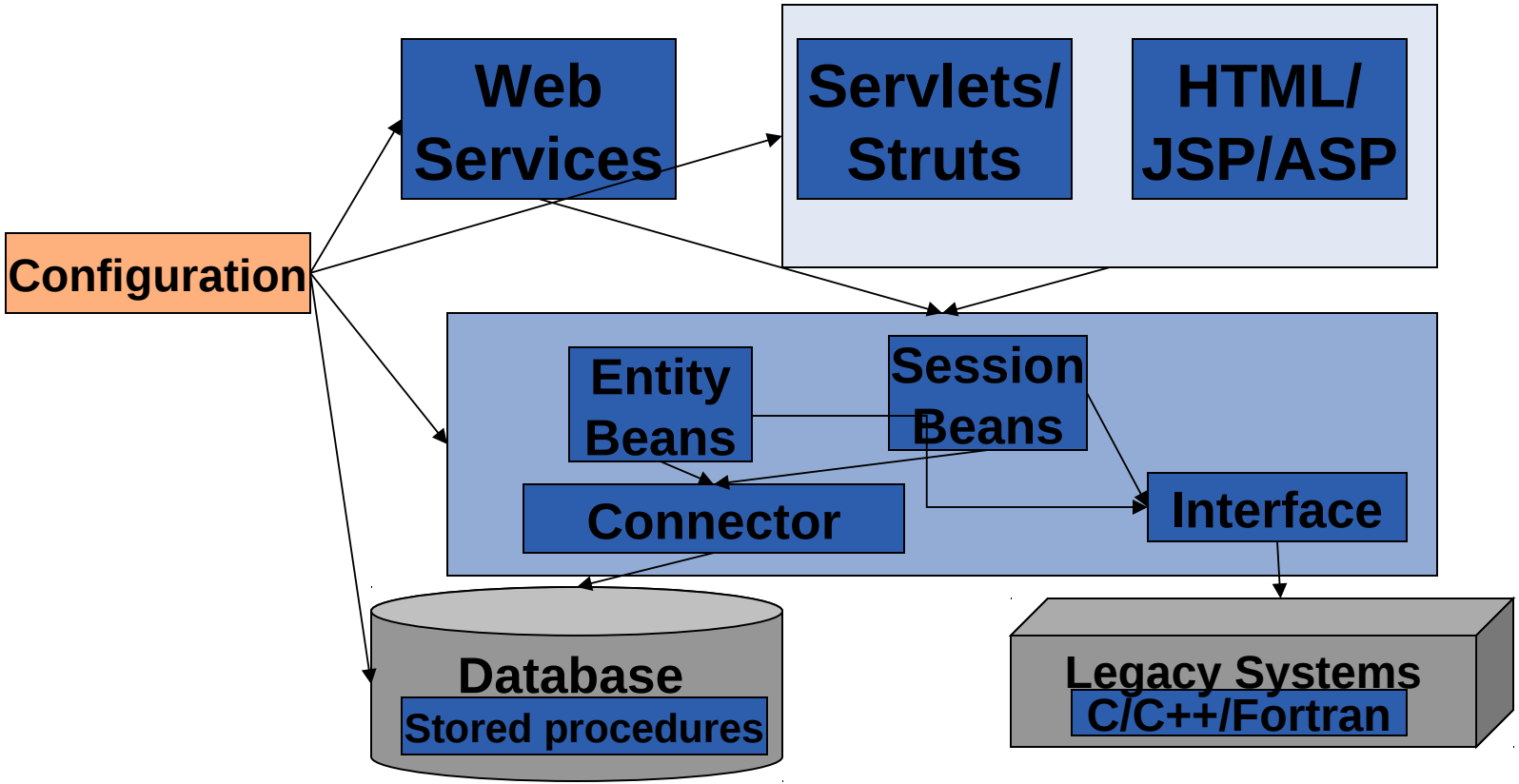
```
/* Make these globals rather than local to mapping_chdir to avoid stack overflow */
char pathspace[MAXPATHLEN];
char old_mapped_path[MAXPATHLEN];

void do_elem(char *dir)
{
    /* . */
    if (dir[0] == '.' && dir[1] == '\0') {
    /* ignore it */
    return;
    }

    /* .. */
    if (dir[0] == '.' && dir[1] == '.' && dir[2] == '\0') {
    char *last;
    /* lop the last directory off the path */
    if ((last = strrchr(mapped_path, '/'))) {
        /* If start of pathname leave the / */
        if (last == mapped_path)
        last++;
        *last = '\0';
    }
    return;
    }

    /* append the dir part with a leading / unless at root */
    if (!(mapped_path[0] == '/' && mapped_path[1] == '\0'))
    if (strlen(mapped_path) < sizeof(mapped_path) - 1)
        strcat(mapped_path, "/");
    if (sizeof(mapped_path) - strlen(mapped_path) > 1)
    strncat(mapped_path, dir, sizeof(mapped_path) - strlen(mapped_path) - 1);
}
```

Context is King: process

Process

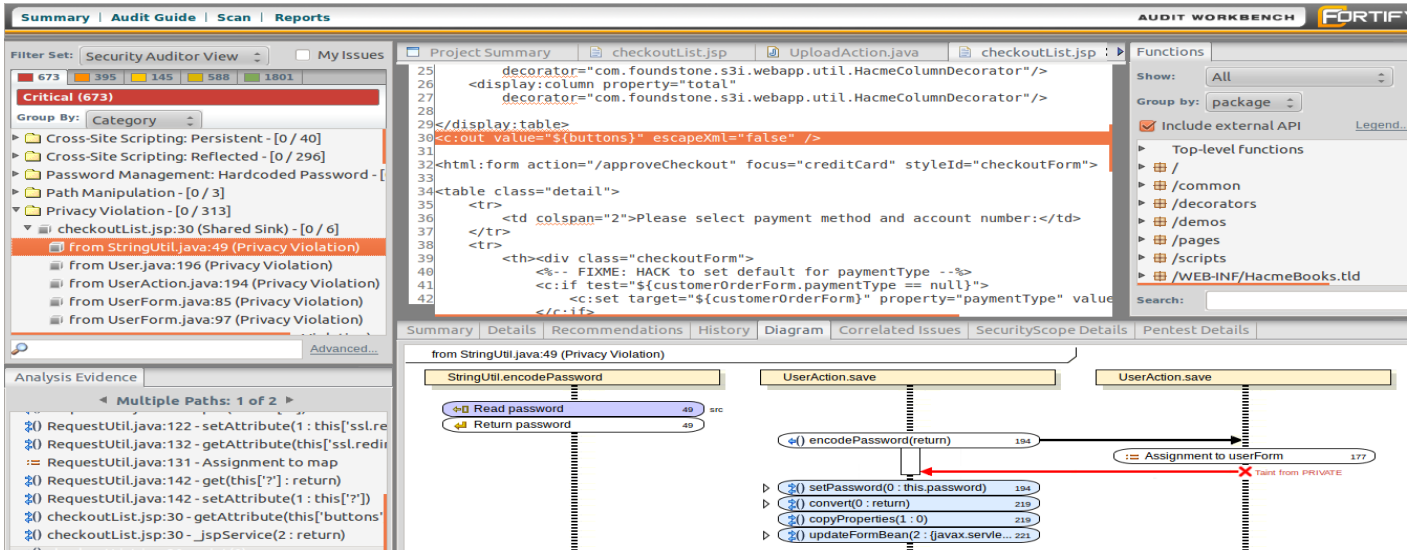


Context is King: system

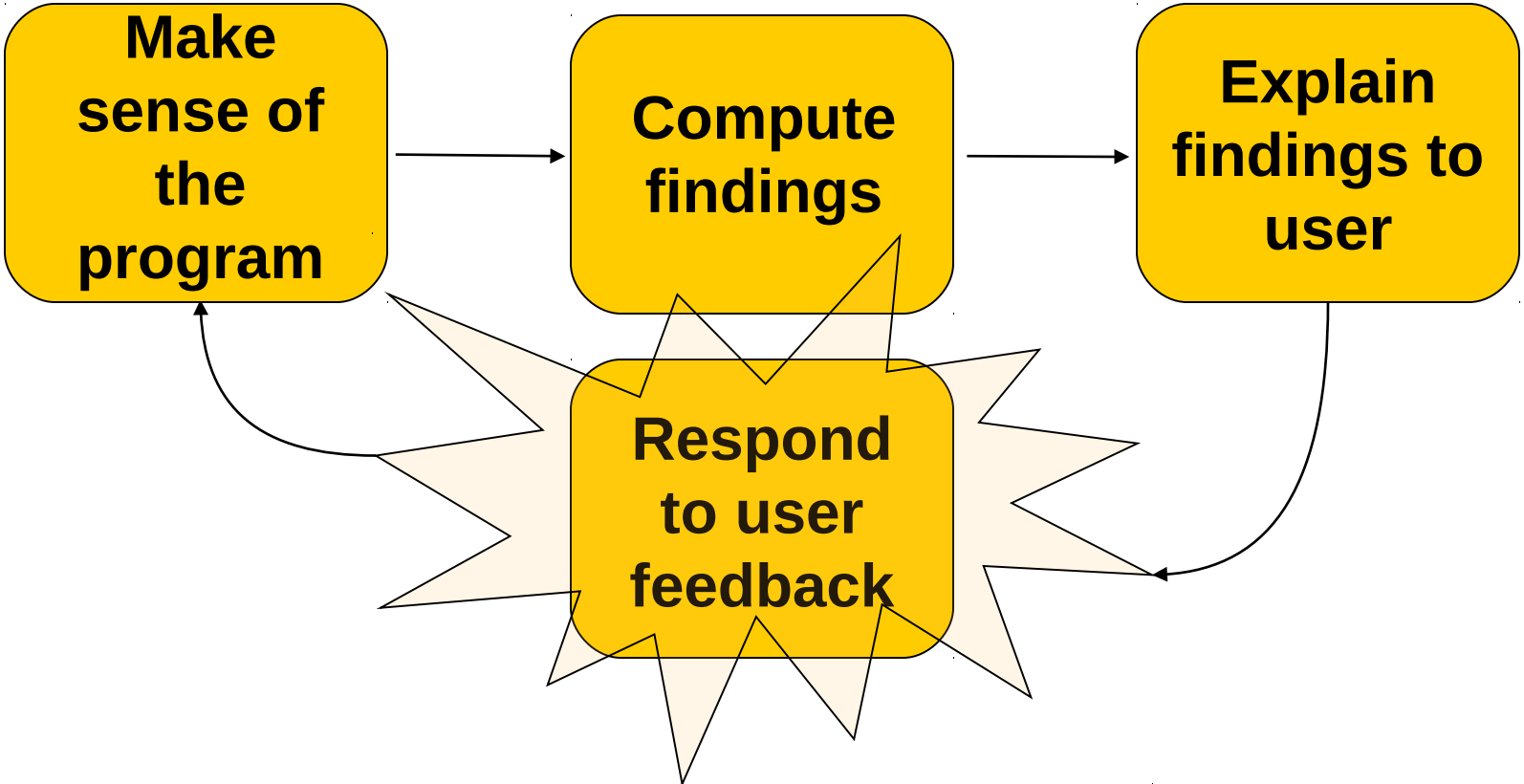


Explain output to user

- Less studied in academia
- Most of the perceived value is actually here



A Critical Fourth Problem



Future developments

- **Use context to infer intent from the code**

  Weakly typed languages

- **Speed up analysis utilizing multi core multi CPU setups**

  Use the ‘time gained’ to do more analysis (breadth and depth)

- **Incremental analysis**


THANK
YOU
GRACIAS
ARIGATO
SHUKURIA
BOLZÏN
MERCI
BÏYAN
SHUKRIA
DANKSCHEEN
JUSPAXAR
TASHAKKUR ATU
YAQHANYELAY
SUKSAMA
GRAZIE
MEHRBANI
EPCHARISTO
GOZAIMASHITA