



The Security Development Lifecycle

OWASP

24 June 2010

Steve Lipner
Senior Director of Security
Engineering Strategy
Trustworthy Computing
Microsoft Corporation
SLipner@microsoft.com
+1 425 705-5082

Copyright © The OWASP Foundation
Permission is granted to copy, distribute and/or modify this document
under the terms of the OWASP License.

The OWASP Foundation

<http://www.owasp.org>

Overview

- How we got here
- Selling the process
- The SDL at Microsoft
- Managing change
- Automation and tools
- The Simplified SDL: Adapting the SDL to new organizations
- Objections
- Resources
- Questions?

How We Got Here

- Through 1980s, security was about insiders
 - ▶ Studies and experiments demonstrated potential for attacks on software
 - ▶ No real examples
 - ▶ “Nobody would ever...”
- Computer security treated as a theoretical problem
 - ▶ Prove it's secure and you're done forever
 - ▶ Market proved unsympathetic (or absent) – projects canceled, no real products

How We Got Here

- PC and Internet changed the rules
 - ▶ Viruses, information sharing, “outside” and “inside” indistinguishable
 - ▶ Vulnerability research for reputation
- Vulnerability research led to security response process
 - ▶ Fix the problems when they’re found
- “Secure Windows Initiative” to make software secure
 - ▶ Assigned three program managers to review Windows
 - ▶ Evolved to training and “bug bashes”

How We Got Here

- Thought we'd done "better" with XP, and then...
 - ▶ Code Red
 - ▶ Nimda
 - ▶ UPNP

From: Bill Gates

Sent: Thursday, 18, 2002

Subject: Trustworthy Computing

As I've talked with customers over the last year - from individual consumers to big enterprise customers - it's clear that everyone recognizes that computers play an increasingly important and useful role in our lives. At the same time, many of the people I talk to are concerned about the security of the technologies they depend on...

How We Got Here: The Security Push Era

■ Security push

- ▶ Team-wide stand-downs and training
- ▶ Threat model, review code, run tools, conduct tests, modify defaults
- ▶ (Relatively) quick way to significant improvement
- ▶ Immature and ad hoc processes

■ “Security science”

- ▶ Identify and remove new classes of vulnerabilities

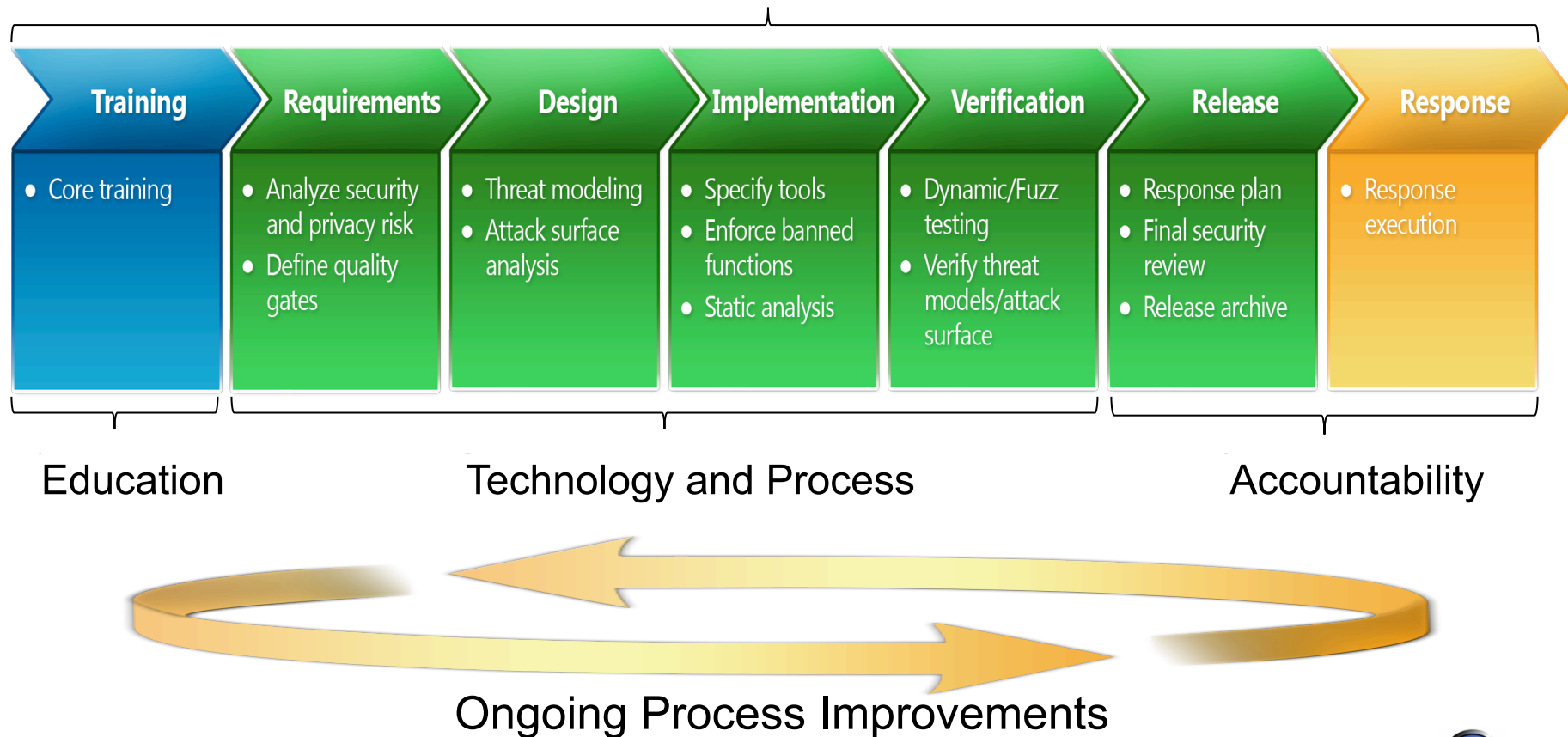
■ Security “audit”

- ▶ Independent review – what did the push miss?

Selling the Process

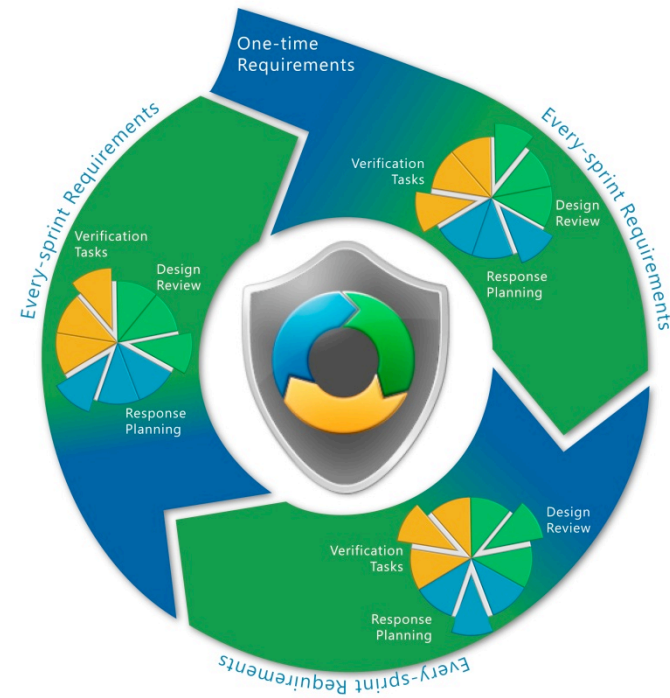
- Security pushes were an “obviously” necessary response...
- Security pushes achieved rapid improvements (some dramatic) but...
- Leverage comes from early (design time) focus on security
- Ongoing attacks demonstrated continued need
- Executive buy-in surprisingly easy in retrospect
 - ▶ Everyone understood what bad things could happen
 - ▶ Security pushes had accomplished enough to allow us to claim we could do this

The Classic SDL at Microsoft



SDL for Agile at Microsoft

- Requirements defined by frequency, not phase
 - ▶ Every-Sprint (most critical)
 - ▶ One-Time (non-repeating)
 - ▶ Bucket (all others)
- Great for projects without end dates, like cloud services



Managing Change

- The first (2004) iteration of the SDL was pretty rough
 - ▶ Developed rapidly based on security push lessons
- Initial updates at 6-month intervals
 - ▶ Responses to new threats
 - ▶ New application classes (privacy, online services)
 - ▶ New requirements and techniques (e.g. banned APIs, new fuzzers)
- Since SDL v4 (October 2007), annual updates
 - ▶ More time for tool development
 - ▶ More time for beta and feedback
 - ▶ More time for usability
- Every update receives both broad and senior review

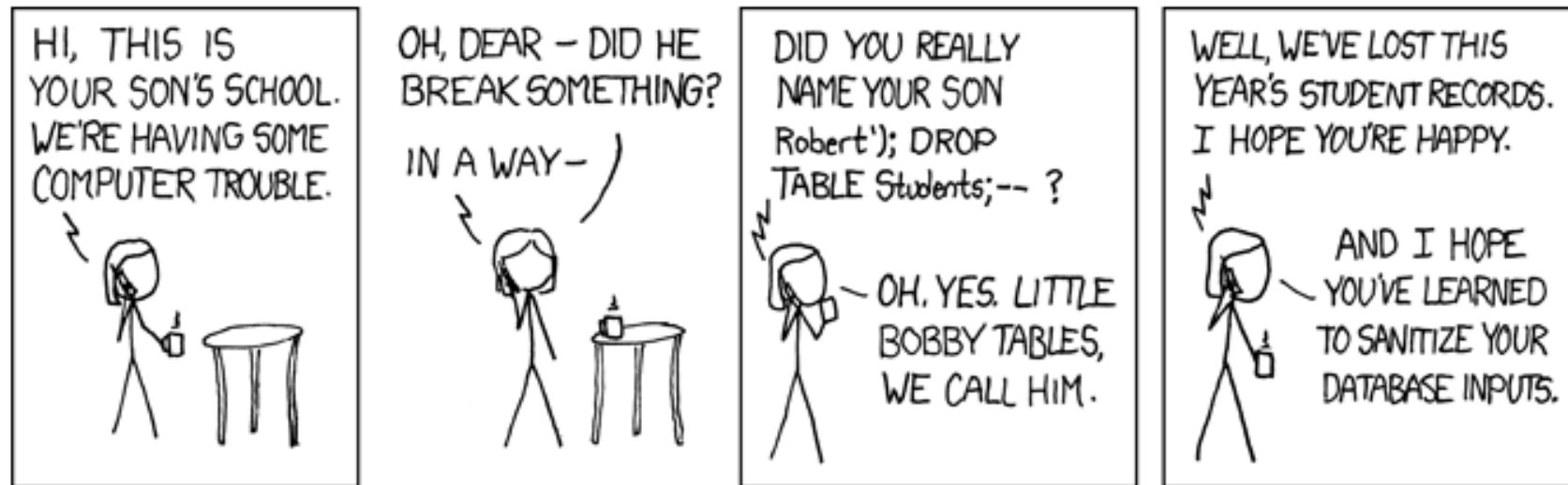
Automation and Tools

- At Microsoft today, the SDL requires three classes of tools
 - ▶ Automated tools to help find (and remove or mitigate) security problems
 - ▶ Automated tools to help product teams record and track their compliance with the SDL
 - ▶ Automated tools to help the MSEC PM (security advisor) help the product teams
- We started with only the first (problem finders)
- All three are critical to our implementation of the SDL – and we've changed our release cadence largely in recognition of this fact

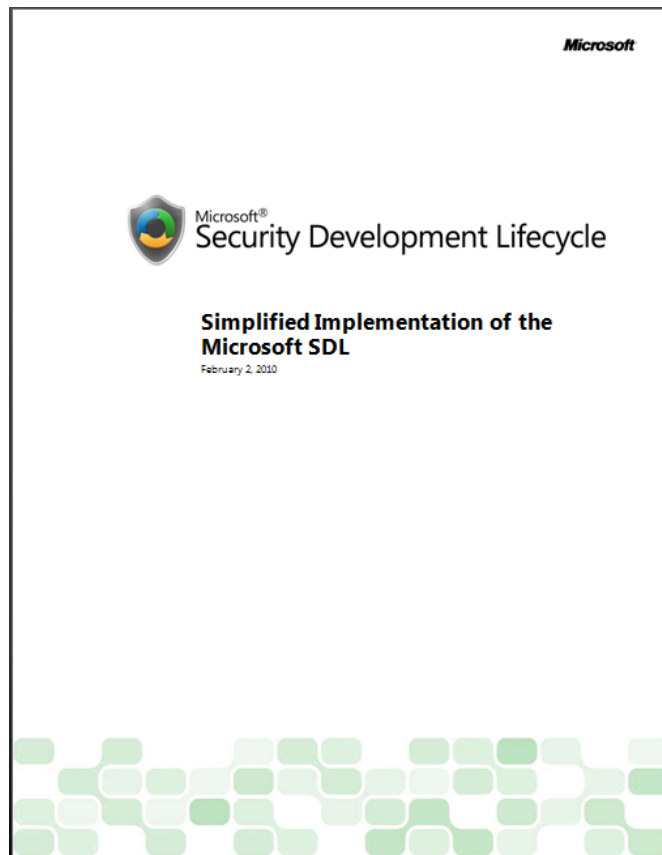
Who Needs the SDL?

Subject: I swear, i'm giving our kids normal names...

Today's XKCD (<http://xkcd.com/327/>)

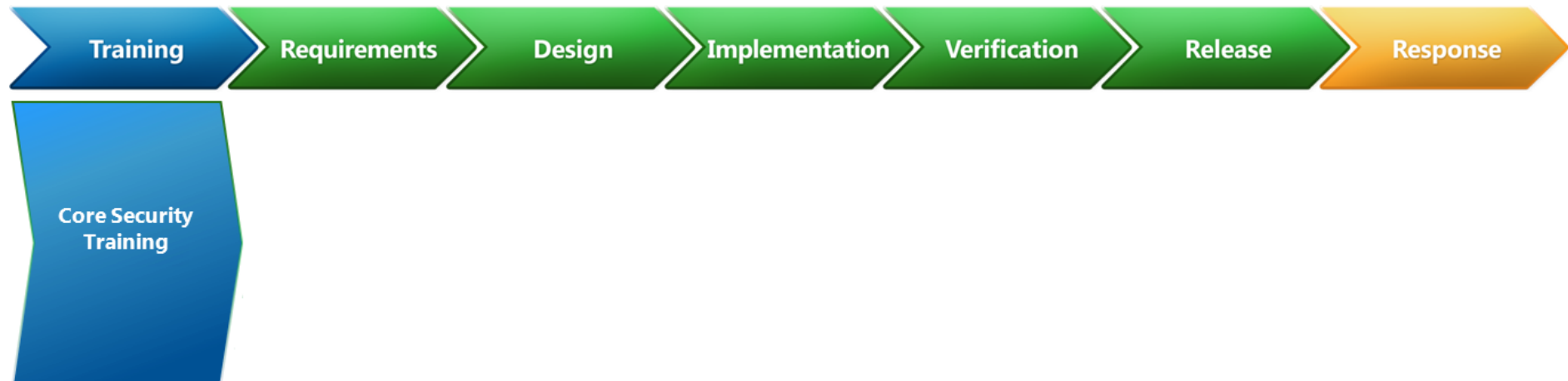


Adapting the SDL to Organizations Beyond Microsoft



- *Non-proprietary*
- *Scalable to organizations of any size*
- *Platform agnostic*
- *Based on the SDL process used at Microsoft*

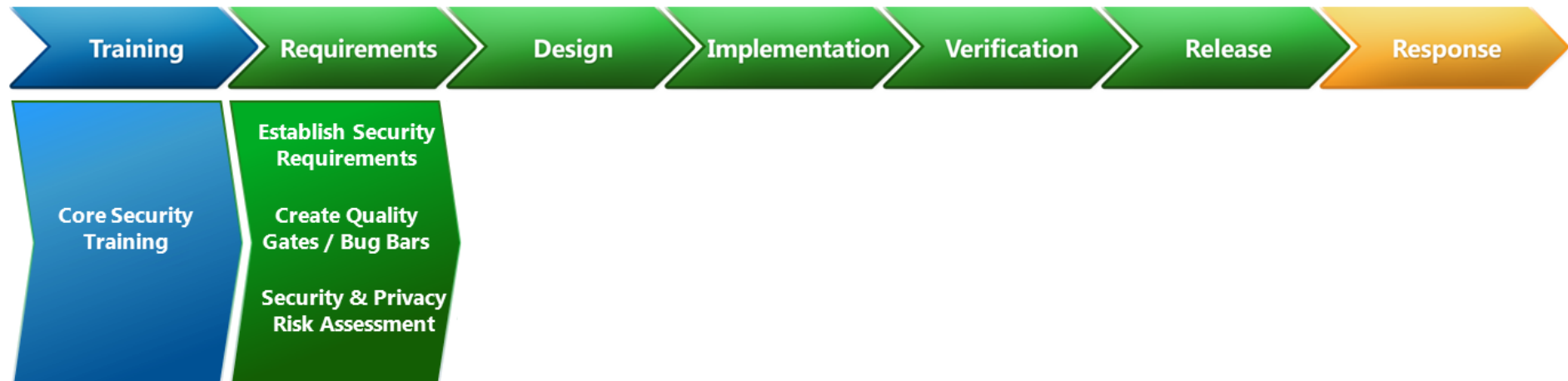
Pre-SDL Requirement: Security Training



Assess organizational knowledge – establish training program as necessary

- Establish training criteria
 - Content covering secure design, development, test and privacy
- Establish minimum training frequency
 - Employees must attend n classes per year
- Establish minimum acceptable group training thresholds
 - Organizational training targets (e.g. 80% of all technical personnel trained prior to product RTM)

Phase One: Requirements



Opportunity to consider security at the outset of a project

■ Establish Security Requirements

- ▶ Project wide requirements – security leads identified, security bug tracking process mandated, architectural requirements set given the planned operational environment

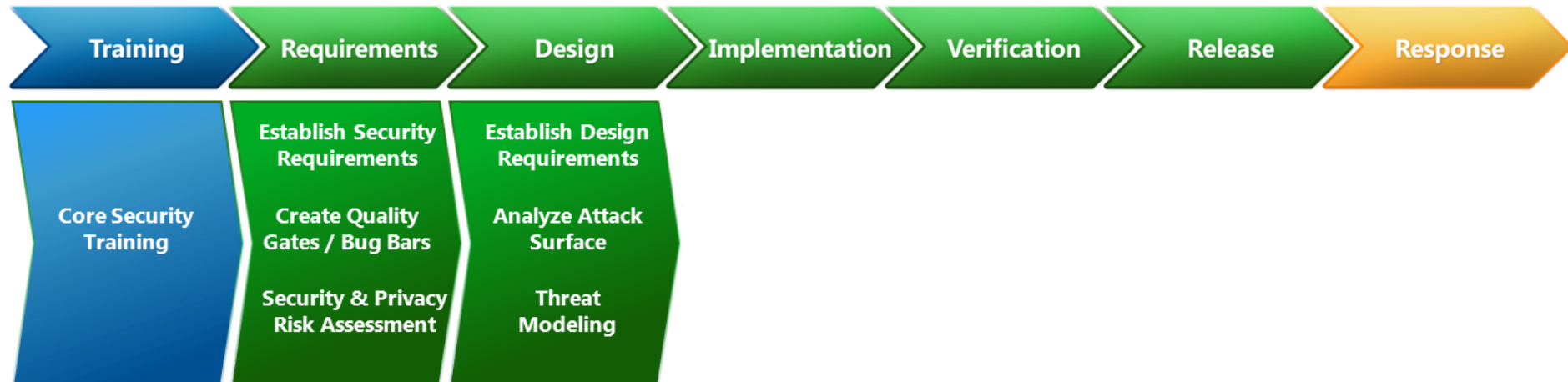
■ Create Quality Gates / Bug Bars

- ▶ Minimum performance and quality criteria for each stage and for the project as a whole,

■ Security and Privacy Risk Assessment

- ▶ Risk assessment performed to determine critical components for the purposes of deep security and privacy review

Phase Two: Design



Define and document security architecture, identify security critical components

■ Establish Design Requirements

- ▶ Required activities which include creation of design specifications, analysis of proposed security technologies (e.g. crypto requirements) and reconciliation of plans against functional specs.

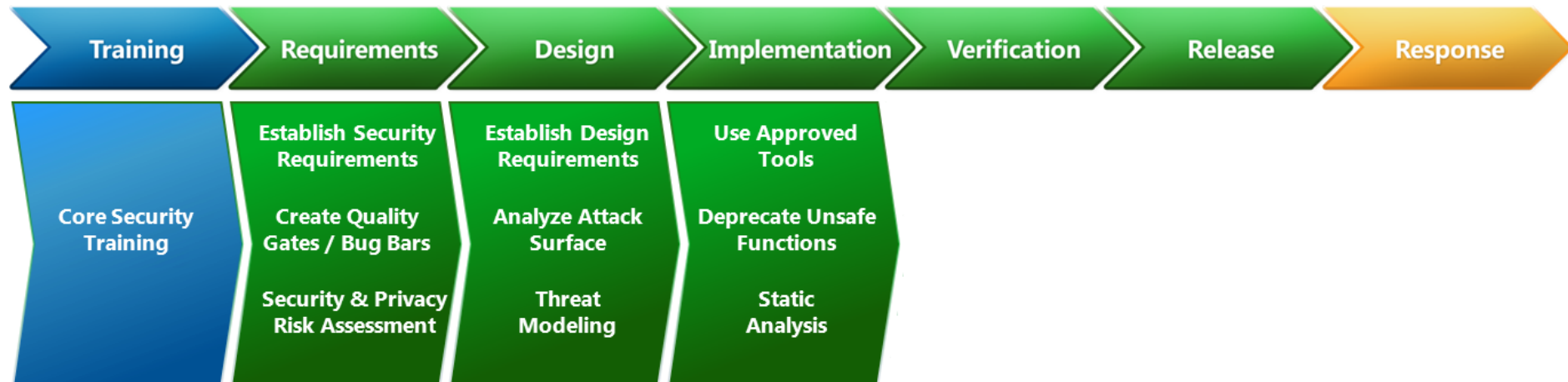
■ Analyze Attack Surface

- ▶ Defense in depth strategies employed – use of layered defenses used to mitigate severity.

■ Threat Modeling

- ▶ Structured, component-level analysis of the security implications of a proposed design.

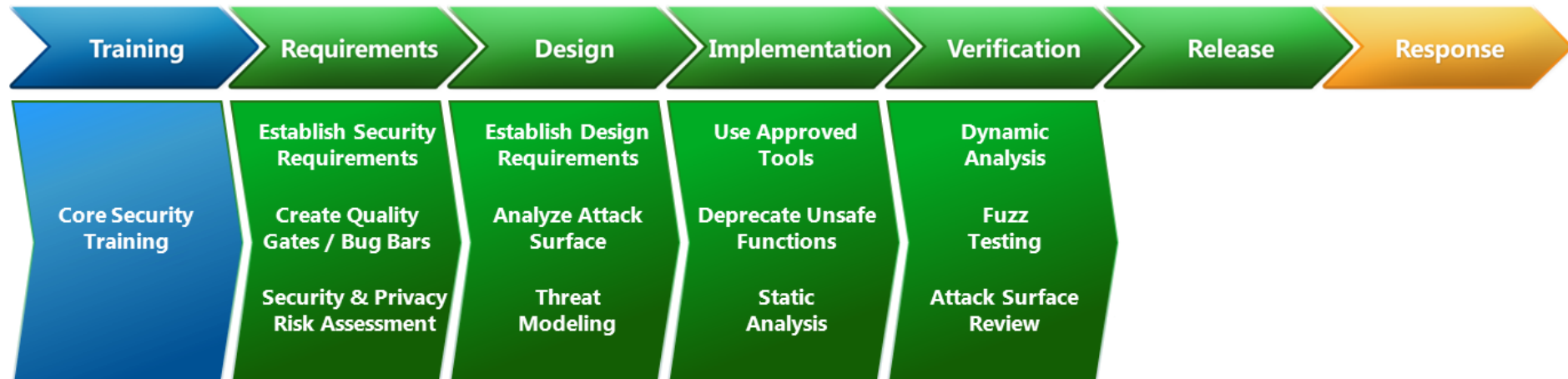
Phase Three: Implementation



Determine processes, documentation and tools necessary to ensure secure development

- Use approved tools
 - Approved list for compilers, security test tools, switches and flags; enforced project wide.
- Deprecate Unsafe Functions
 - Ban unsafe functions, APIs, when using native (C/C++) code.
- Static Code Analysis
 - Scalable in-depth code review, augmentation by other methods as necessary to address weaknesses in static analysis tools.

Phase Four: Verification



Verification of SDL security and privacy activities performed earlier in the process

■ Dynamic Analysis

- Runtime verification and analysis of programs to identify critical security problems

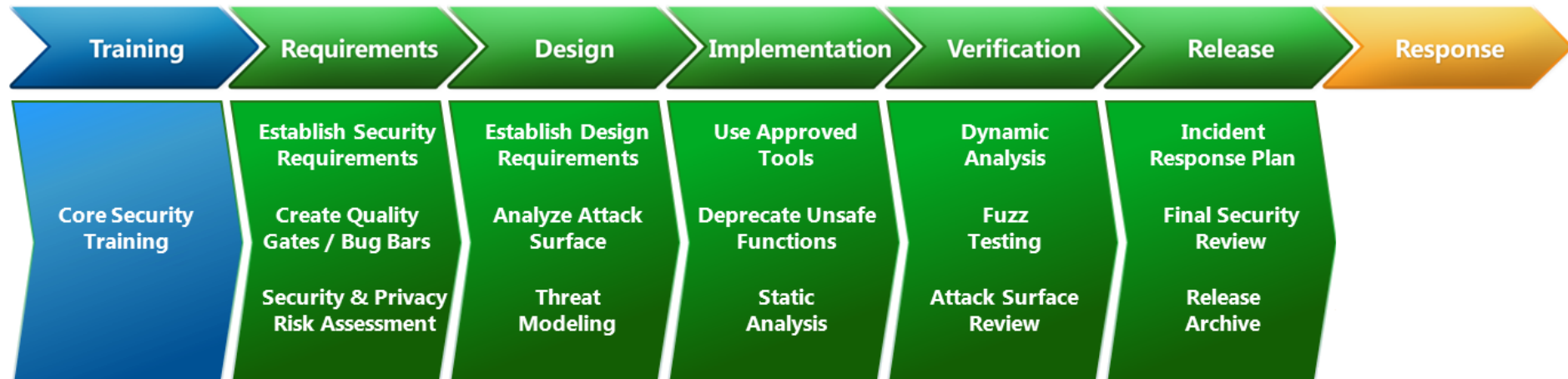
■ Fuzz Testing

- Specialized dynamic analysis technique used to deliberately cause program failure by injection of random, deliberately malformed inputs.

■ Attack Surface / TM review

- Re-review of attack surface and threat models when the program is “code complete” to ensure security assumptions and mitigations specified at design time are still relevant.

Phase Five: Release



Satisfaction of clearly defined release criteria – consistent with organizational policy

■ Incident Response Plan

- ▶ Creation of a plan that outlines engineering, management and “on-call” contacts, security servicing plans for all code, including 3rd party artifacts.

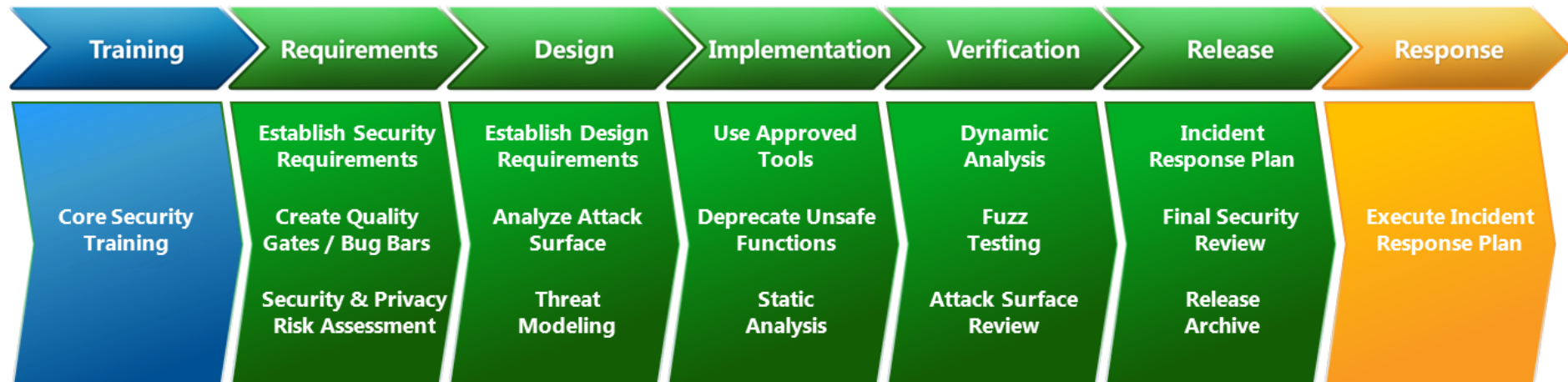
■ Final Security Review

- ▶ Deliberate examination of all security and privacy activities conducted during development

■ Release Archive

- ▶ SDL compliance certification and archival of all information and data necessary for post-release servicing of the software.

Post-SDL Requirement: Response



“Plan the work, work the plan...”

- Execute Incident Response Plan

- ▶ Performance of activities outlined in response plan created during Release phase

- Other non-development, post-release process requirements

- ▶ Root cause analysis of found vulnerabilities; failure of human, process, or automation. Addressed immediately and tagged for inclusion in next revision of SDL

Objections to the SDL

"...only for Windows"

- ▶ *Based on proven, generally accepted security practices*
- ▶ *Appropriate for non-Microsoft platforms*

"...for shrink-wrapped products"

- ▶ *Also covers Line of Business (LOB) and online services development*

"...for waterfall or spiral development"

- ▶ *Agile methods are also supported*

"...requires Microsoft tools"

- ▶ *Use the appropriate tools for the job*

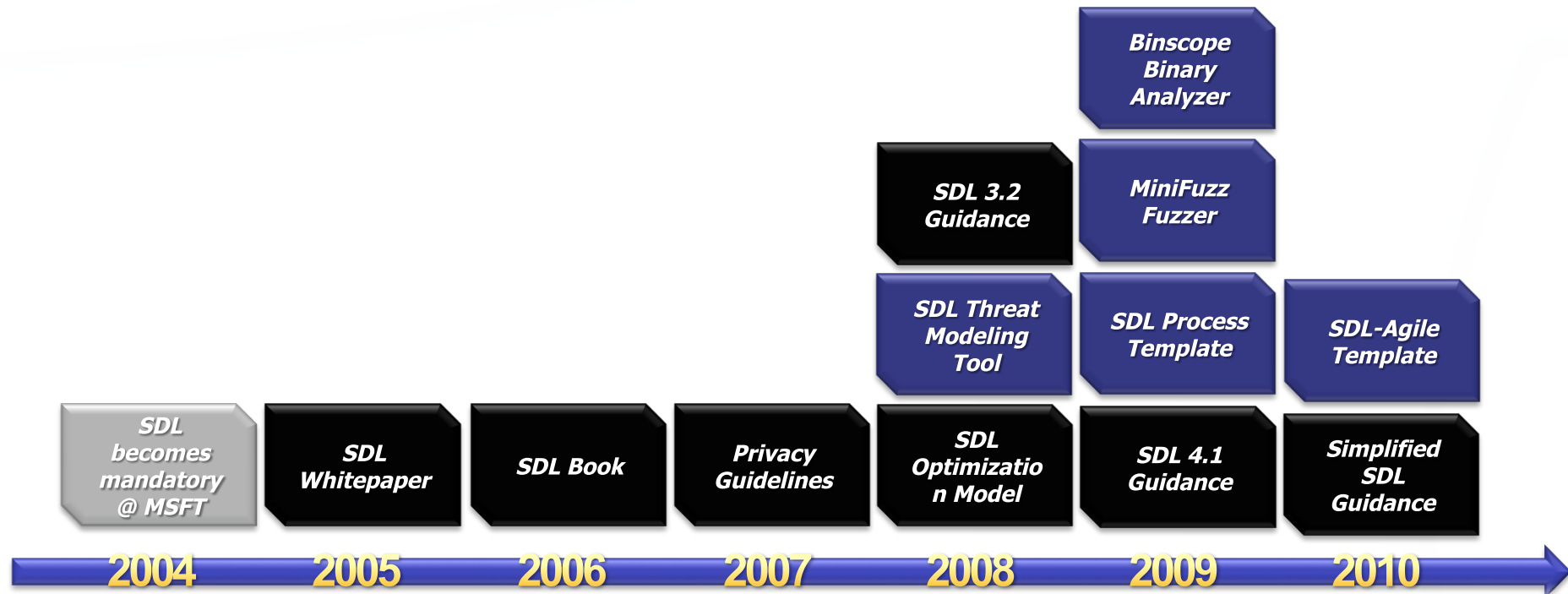
"...requires Microsoft-level resources to implement"

- ▶ *SDL as its applied at Microsoft != SDL for other development organizations*
- ▶ *Some smaller organizations have adopted*

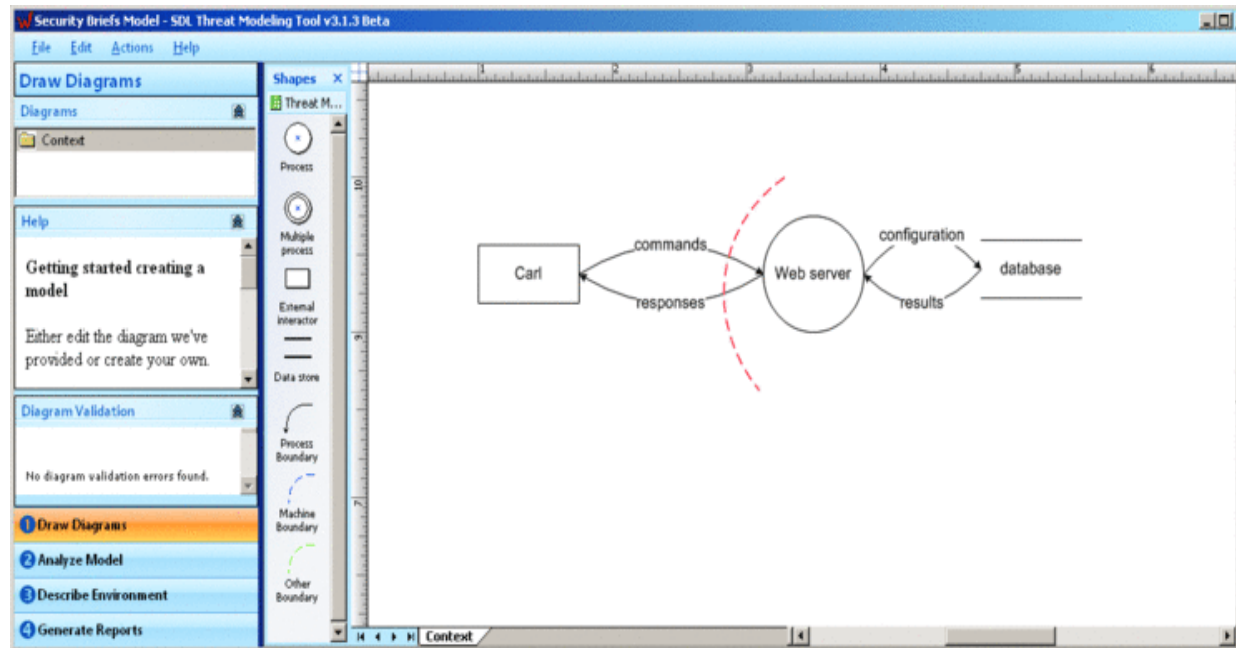
Who Uses the SDL?

- Short answer: we don't know
- You have to click through a EULA to download the tools, but you don't have to register so...
- We have worked with some large organizations on adopting and adapting the SDL (mostly not public)
- We've seen the Errata survey, and had some users (large and small) tell us they're using the SDL
- Finding the answer is one of our objectives for the next year

Resources at a glance...



SDL Threat Modeling Tool

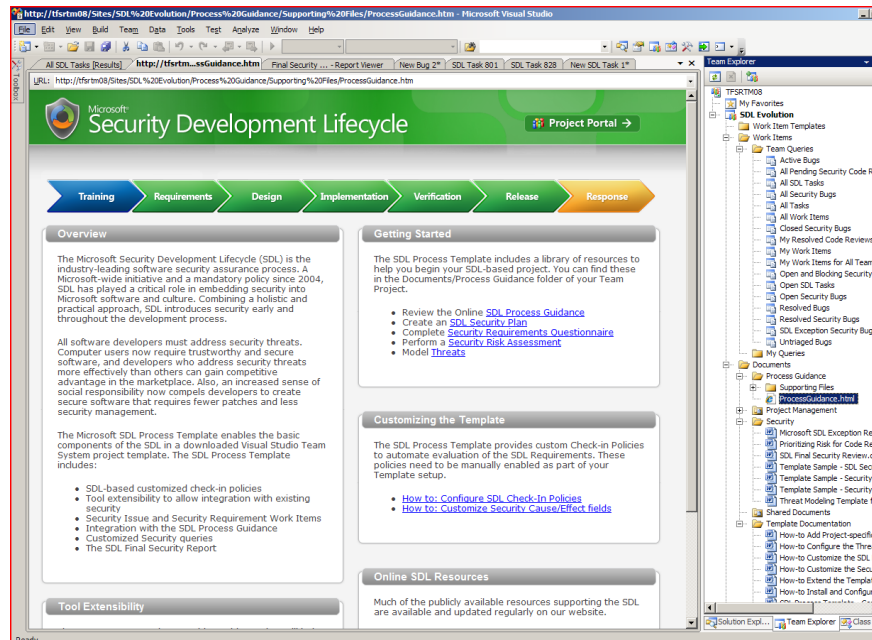


Transforms threat modeling from an expert-led process into a process that any software architect can perform effectively

Provides:

- ▶ Guidance in drawing threat diagrams
- ▶ Guided analysis of threats and mitigations
- ▶ Integration with bug tracking systems
- ▶ Robust reporting capabilities

SDL Template for VSTS (Spiral)



The SDL Process Template integrates SDL 4.1 directly into the VSTS software development environment.

■ Incorporates

- ▶ SDL requirements as work items
- ▶ SDL-based check-in policies
- ▶ Generates Final Security Review report
- ▶ Third-party security tools
- ▶ Security bugs and custom queries
- ▶ A library of SDL how-to guidance

■ Integrates with previously released free SDL tools

- ▶ SDL Threat Modeling Tool
- ▶ Binscope Binary Analyzer
- ▶ Minifuzz File Fuzzer

MSF Agile + SDL Template for VSTS

Contoso Pharmaceuticals | Welcome Bryan Sullivan

MSF Agile + Security Development Lifecycle

This team project was created based on the 'MSF for Agile Software Development Plus Security Development Lifecycle (SDL) v4.2' process template.

Security Exit Criteria

Report Generated: 2/24/2010 10:40:27 AM by REDMOND\bryansul; Last Warehouse Update: 2/12/2010 10:39:09 AM

ID	Work Item Type	Title	Assigned To	State
7067	Bug	SQL Injection vulnerability detected	Jeremy Dalman	Active
7068	Bug	XML parser inappropriately accepts external entities (XXE vuln)	Bryan Sullivan	Active
6962	SDL Task	Identify Primary Security Contacts for the Project	Bryan Sullivan	Active
6963	SDL Task	Identify a Security Advisor for the Project	Bryan Sullivan	Active
6964	SDL Task	Define a Security Bug Bar	Katie Moussouris	Active
6965	SDL Task	Complete a Baseline Threat Model for Existing Code	Bryan Sullivan	Active
6966	SDL Task	Identify Security Incident Response Team	Jeremy Dalman	Active
6967	SDL Task	Ensure that the Team has Completed Training	David Ladd	Active
6968	SDL Task	Perform Final Security Review	Jeremy Dalman	Active

Announcements

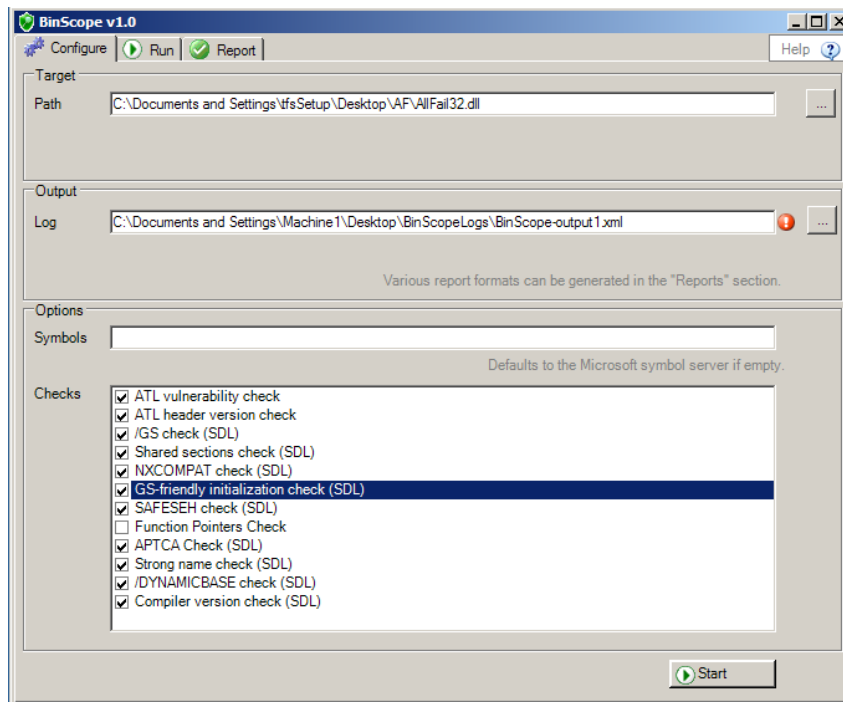
There are currently no active announcements. To add a new announcement, click "Add new announcement" below.

[Add new announcement](#)

- Incorporates SDL-Agile secure development practices directly into the Visual Studio IDE - now available as beta (planned release at the end of Q2CY10)

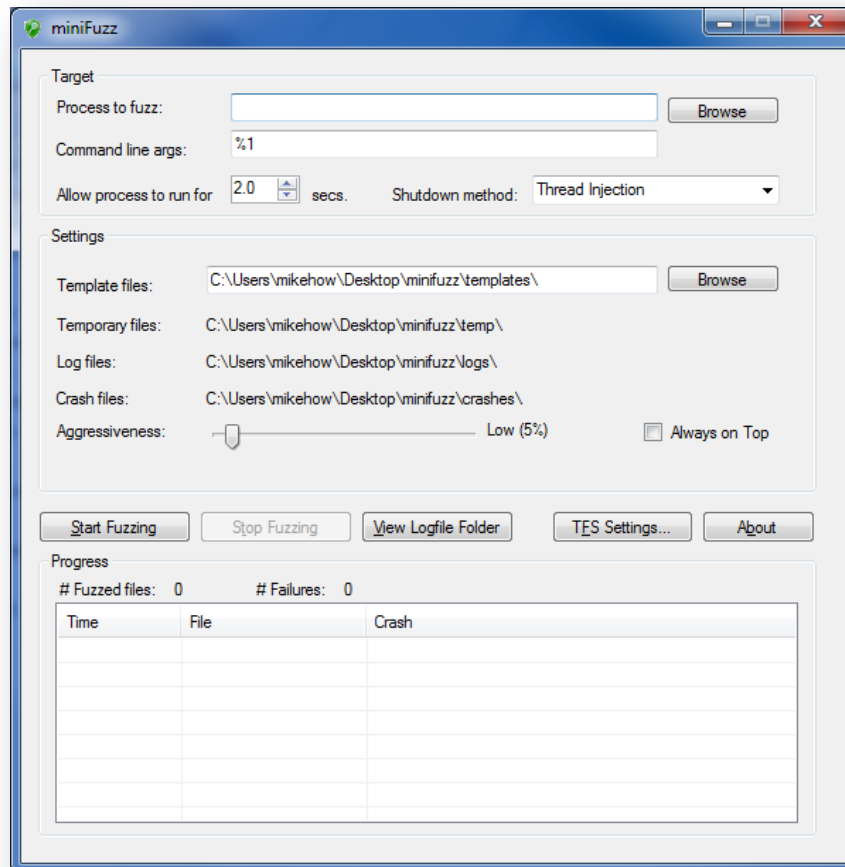
- Automatically creates new security workflow items for SDL requirements whenever users check in code or create new sprints
- Ensures important security processes are not accidentally skipped or forgotten
- Integrates with previously released free SDL tools
 - ▶ SDL Threat Modeling Tool
 - ▶ Binscope Binary Analyzer
 - ▶ Minifuzz File Fuzzer
- Will be updated for VS2010

Binscope Binary Analyzer



- Provides an extensive analysis of an application binary
- Checks done by Binscope
 - ▶ /GS - to prevent buffer overflows
 - ▶ /SafeSEH - to ensure safe exception handling
 - ▶ /NXCOMPAT - to prevent data execution
 - ▶ /DYNAMICBASE - to enable ASLR
 - ▶ Strong-Named Assemblies - to ensure unique key pairs and strong integrity checks
 - ▶ Known good ATL headers are being used
- Use either standalone or integrated with Visual Studio (VS) and Team Foundation Server (TFS)

MiniFuzz File Fuzzer



■ MiniFuzz is a basic testing tool designed to help detect code flaws that may expose security vulnerabilities in file-handling code.

- ▶ Creates corrupted variations of valid input files
- ▶ Exercises the code in an attempt to expose unexpected application behaviors.
- ▶ Lightweight, for beginner or advanced security testing
- ▶ Use either standalone or integrated with Visual Studio (VS) and Team Foundation Server (TFS)

Summary

- You're here, so you all understand the importance of building secure software
- Integrating security into a development process *and organization* requires commitment and time
- Our experience has shown that the SDL is an effective process – and that it can be applied beyond Microsoft
- We've made a lot of resources freely available to help other organizations apply the SDL

Online Resources



SDL Portal

<http://www.microsoft.com/sdl>

SDL Blog

<http://blogs.msdn.com/sdl/>

SDL Process on MSDN (Web)

<http://msdn.microsoft.com/en-us/library/cc307748.aspx>

Simplified Implementation of the Microsoft SDL

<http://go.microsoft.com/?linkid=9708425>

OWASP



Questions?