

OWASP Web Honeypot Project - Application Honeypot Threat Intelligence

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Bio – Adrian Winckles

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- OWASP Activities
 - OWASP Cambridge Chapter Leader,
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 - Project Leader – OWASP Web Honeypot Project
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Introduction to Honeypots

- A computer system setup to detect or lure attacks.
- Honeypot types:
 - Production (detect)
 - Research (lure)
- Honeypot interaction types:
 - Low - emulated services, limited to no emulated login capability (low risk).
 - Medium - emulated services, emulated login, emulated commands.
 - High - Actual services, system logins, and commands (very risky).

Introductions to Honeypots (cont'd)

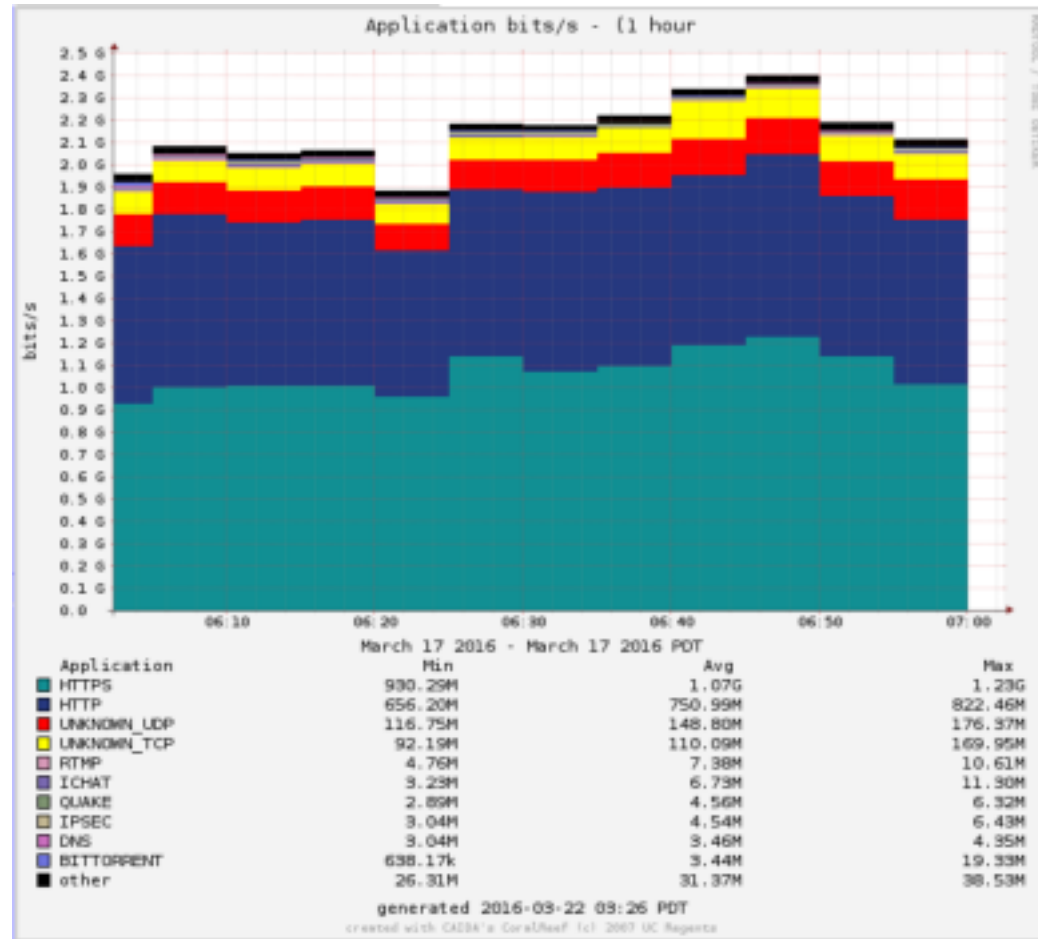
- A production honeypot has no legitimate business purpose and should never see any traffic, unless...
 - Something is misconfigured on the network
 - Someone is malicious on the network

Honeypot logs are low volume and high value

Why OWASP Web Honeypots (Part 1)?

- Sector focus is on HTTP(S) today
- According to CAIDA, (Center for Applied Internet Data Analysis) web is ~85% of total internet traffic.
- 92% of vulnerabilities now in the application (NIST/Gartner)

Why Web Honeypots?



Why OWASP Web Honeypots (Part 2)?

- Focus is on HTTP(S) today
- According to CAIDA, (Center for Applied Internet Data Analysis) web is ~85% of total internet traffic.
- 92% of vulnerabilities now in the application (NIST/Gartner)
- Web architecture is complicated
- It also means complicated attacks are acceptable
- Attacks that will only work on 0.01% of users are valuable

The Web is Complicated



Why OWASP Web Honeypots (Part 3)?

- Focus is on HTTP(S) Today
- Special care needs to be taken here
- According to CAIDA, (Center for Applied Internet Data Analysis) web is ~85% of total internet traffic
- As a result web architecture is complicated
- It also means complicated attacks are acceptable
- Attacks that will only work on 0.01% of users are valuable
- **Diversity of attacks is high as well (number of variations)**
 - Attacker on server / Attacker on client
 - Attacker on client via server
 - Attacker on server via server
 - Attacker on intermediary

What do we want to capture?

- Think about using existing tools so that you can catch automated web attack tools that are scanning IP network ranges looking for web ports.
- Instead of developing and deploying an entirely new honeypot web server or application, we can easily reuse the existing legitimate web server platform's organisations are already running.

Consider the WAF - Web Application Firewall

- WAFs Come in multiple different forms

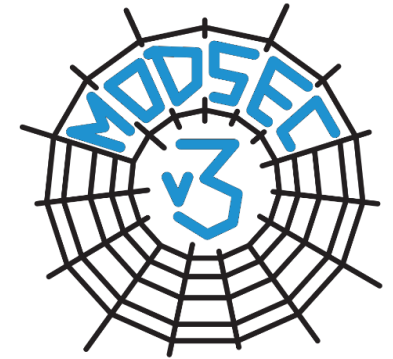


The WAF as a Honeytrap or Probe?

- WAFs Come in multiple different forms
- Can be placed in several places on the network
 - Inline
 - Out-of-line
 - Load balancer mirror port
 - On the web server
- Different Technologies
 - Signatures
 - Heuristics
- Often driven by PCI requirements, as it's an approved security control
- What is the difference between an IDS versus WAF?

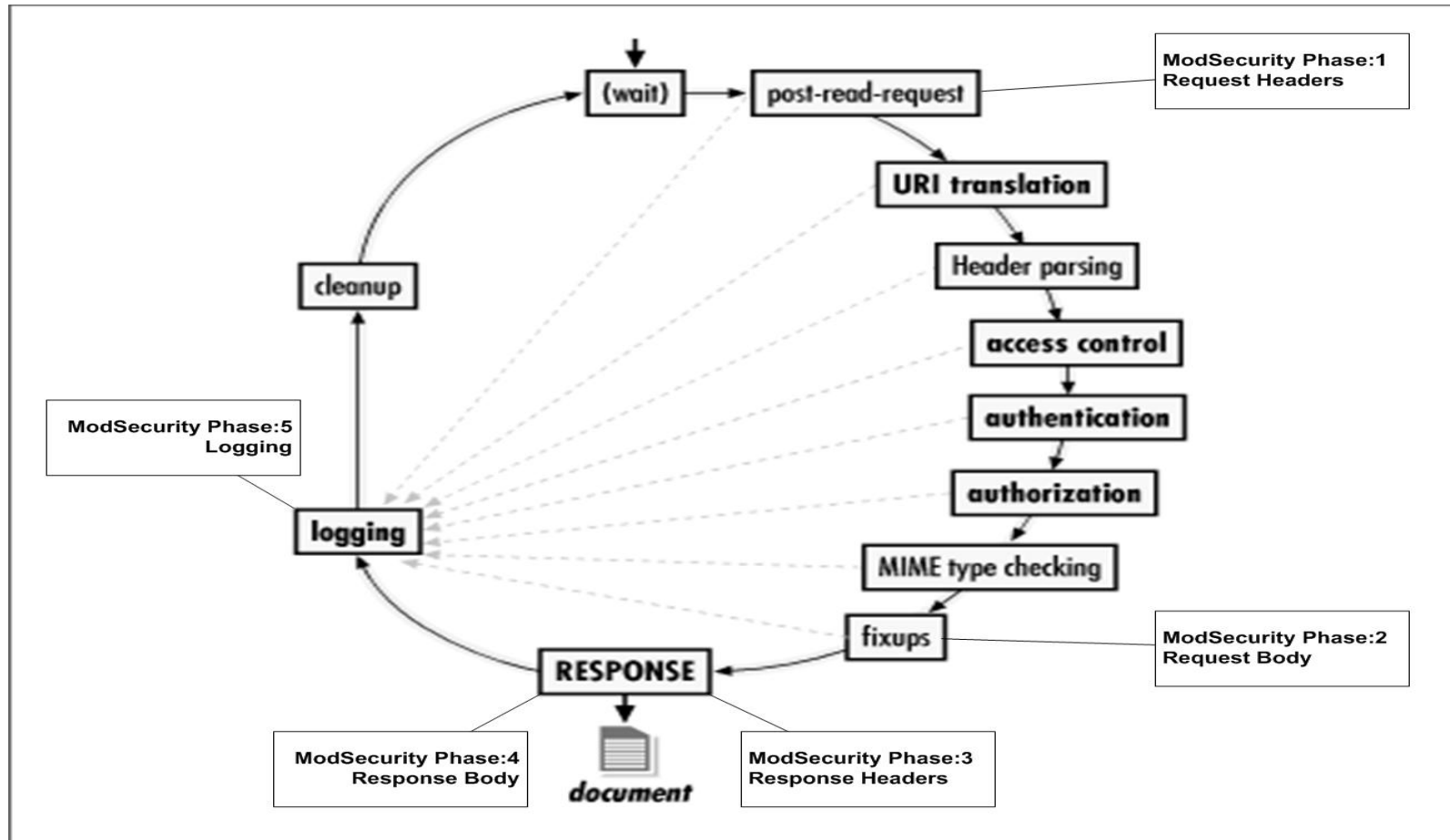
ModSecurity - An Open Source Web Application Firewall

- Probably the most popular WAF
 - Designed in 2002
 - Currently on version 2.9.1 with version 3.0 in the works
- Designed to be open and supports the OWASP Core Rule Set
 - First developed in 2009
 - An OWASP project meant to provide free generic rules to ModSecurity users
 - CRS v3.0 now deployed



<https://github.com/SpiderLabs/ModSecurity>

ModSecurity's Apache Request Cycle Hooks



What is the OWASP Core Rule Set (CRS)?

- A generic, plug-n-play set of WAF rules
- Choose your mode of operation
 - ▶ Standard vs. Anomaly Scoring
- Detection Categories:
 - ▶ Protocol Validation
 - ▶ Malicious Client Identification
 - ▶ Generic Attack Signatures
 - ▶ Known Vulnerabilities Signatures
 - ▶ Trojan/Backdoor Access
 - ▶ Outbound Data Leakage
 - ▶ Anti-Virus and DoS utility scripts

```
./base_rules:  
modsecurity_40_generic_attacks.data  
modsecurity_41_sql_injection_attacks.data  
modsecurity_46_et_sql_injection.data  
modsecurity_46_et_web_rules.data  
modsecurity_50_outbound.data  
modsecurity_crs_20_protocol_violations.conf  
modsecurity_crs_21_protocol_anomalies.conf  
modsecurity_crs_23_request_limits.conf  
modsecurity_crs_30_http_policy.conf  
modsecurity_crs_35_bad_robots.conf  
modsecurity_crs_40_generic_attacks.conf  
modsecurity_crs_41_phpids_converter.conf  
modsecurity_crs_41_phpids_filters.conf  
modsecurity_crs_41_sql_injection_attacks.conf  
modsecurity_crs_41_xss_attacks.conf  
modsecurity_crs_45_trojans.conf  
modsecurity_crs_46_et_sql_injection.conf  
modsecurity_crs_46_et_web_rules.conf  
modsecurity_crs_47_common_exceptions.conf  
modsecurity_crs_48_local_exceptions.conf  
modsecurity_crs_49_enforcement.conf  
modsecurity_crs_50_outbound.conf  
modsecurity_crs_60_correlation.conf  
  
./optional_rules:  
modsecurity_crs_20_protocol_violations.conf  
modsecurity_crs_21_protocol_anomalies.conf  
modsecurity_crs_40_generic_attacks.conf  
modsecurity_crs_42_comment_spam.conf  
modsecurity_crs_42_tight_security.conf  
modsecurity_crs_55_marketing.conf  
  
./util:  
httpd-guardian.pl modsec-clamscan.pl run
```



CRS Traditional Detection Mode – *Birth of a Honeypot Probe*

- IDS/IPS mode with “self-contained” rules
- Like HTTP itself – the rules are stateless
 - ▶ **No intelligence is shared between rules**
 - ▶ If a rule triggers, it will execute a disruptive/logging action
- Easier for the new user to understand
- Not optimal from a rules management perspective (handling false positives/exceptions)
- Not optimal from a security perspective
 - ▶ Not every site has the same risk tolerance
 - ▶ Lower severity alerts are largely ignored

Event Logging - *Standard vs. Correlated Events*

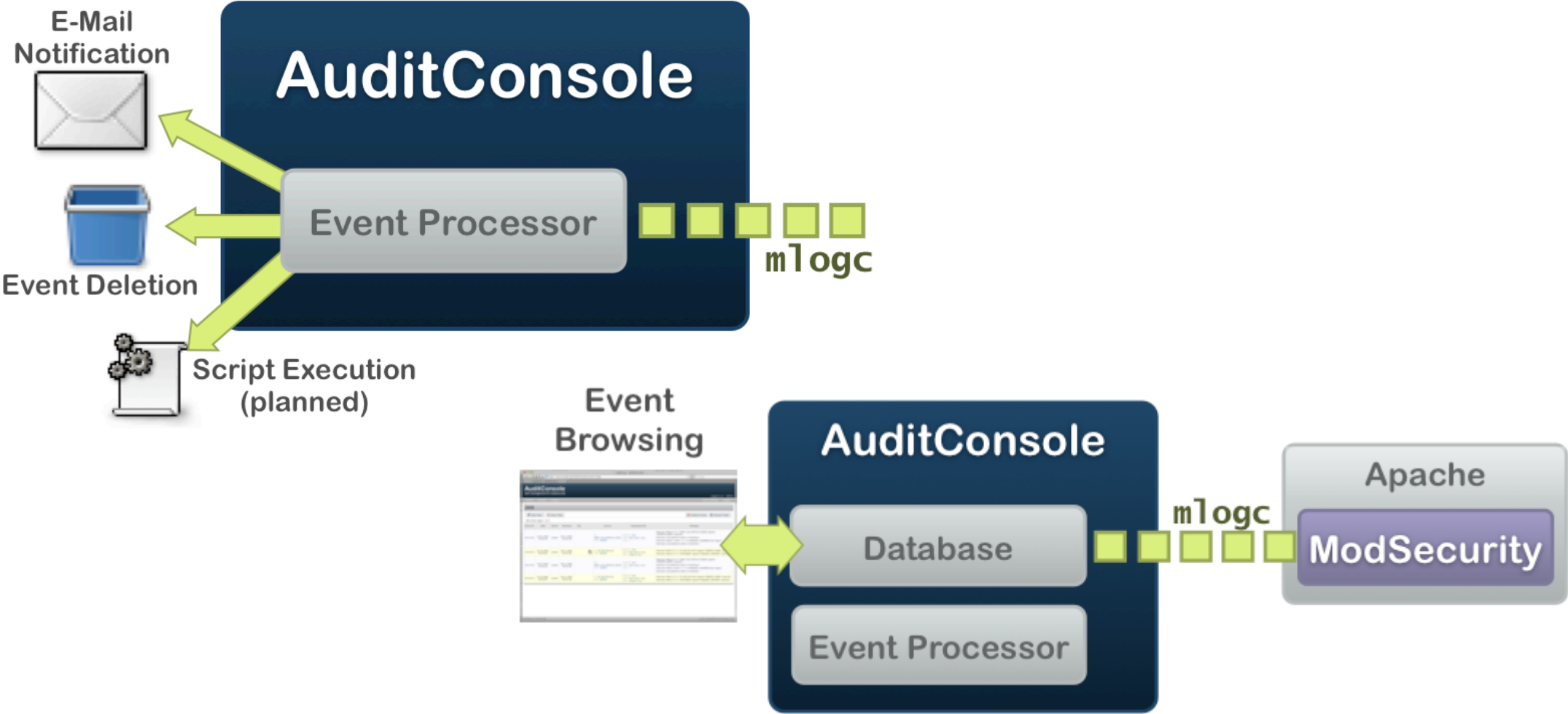
■ Standard mode

- ▶ Rules log event data to both the Apache error_log and the ModSecurity Audit log can be relayed using mlogc http/json

■ Correlated mode

- ▶ Basic rules are considered reference events and do not directly log to the Apache error_log
- ▶ Correlation rules in the logging phase analyze inbound/outbound events and generate special events
- ▶ `modsecurity_crs_60_correlation.conf`

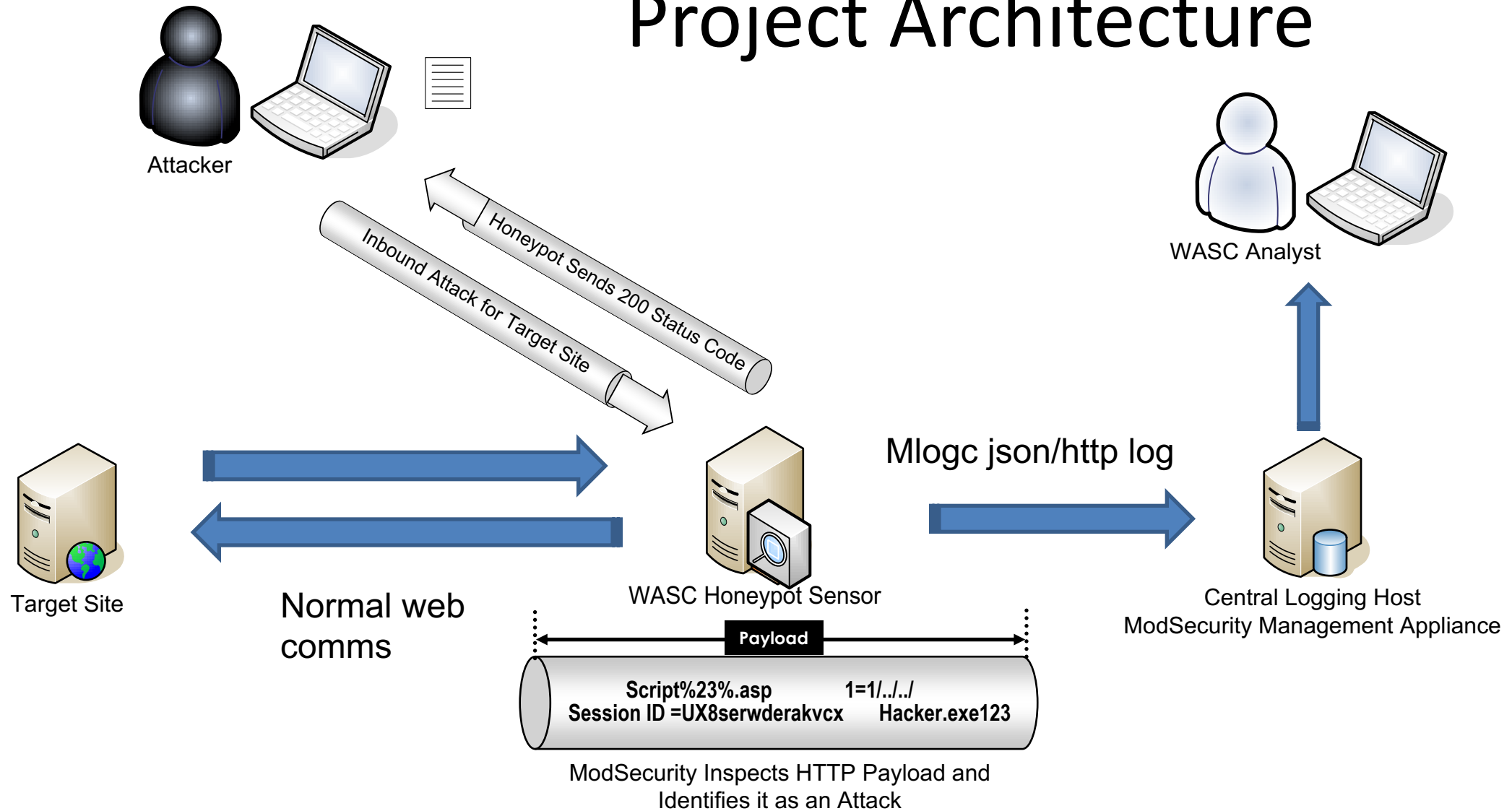
Modsecurity Log Collector (mlogc) – Event Logging



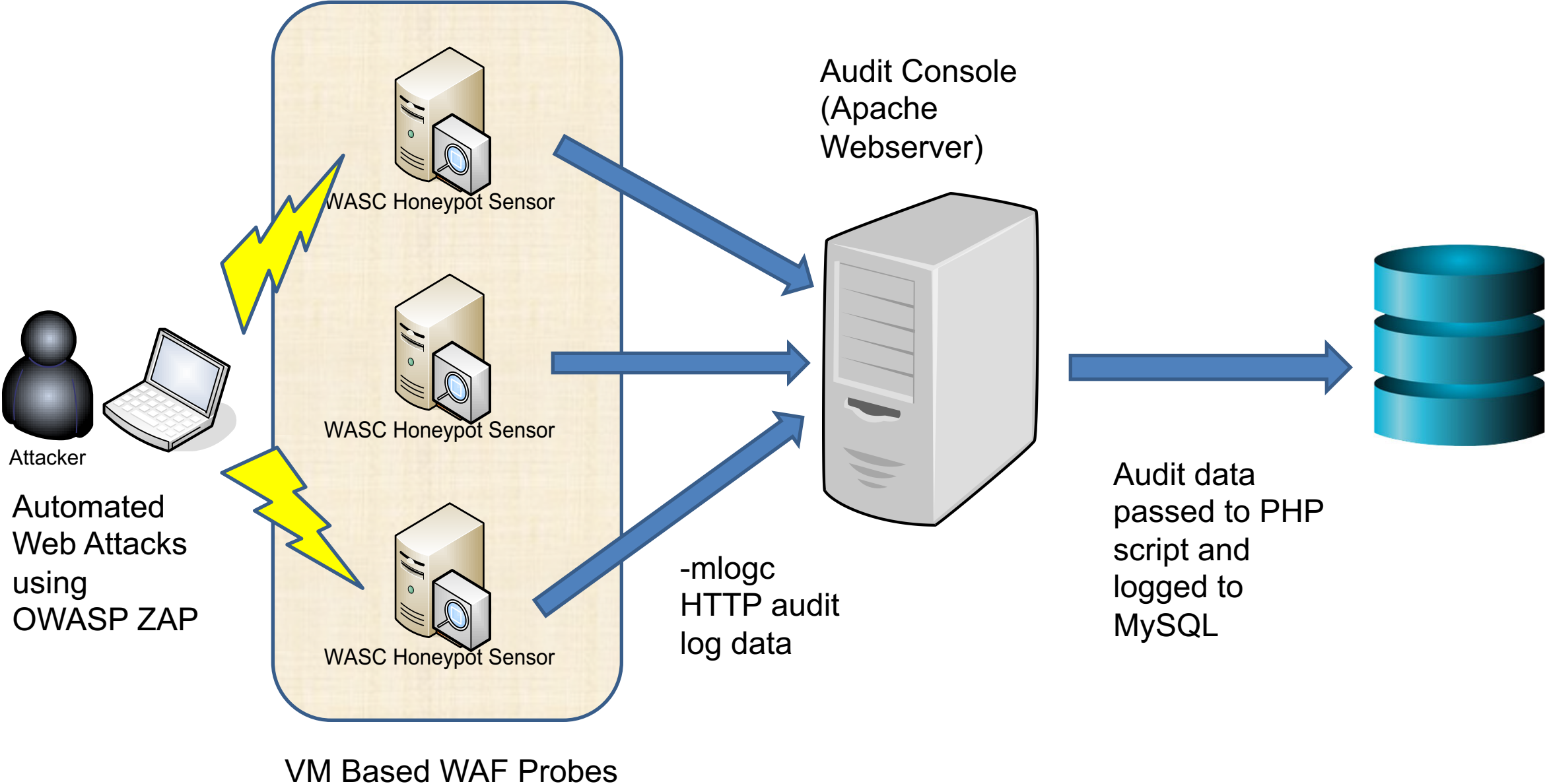
Project Aims & Objectives

- The OWASP HoneyPot Project provides:
 - Real-time, detailed Web Application Attack Data
 - Threat Reports to the community
- What do we need
 - Volunteers to run honeypots/probes in their network
 - Contributor's to the project

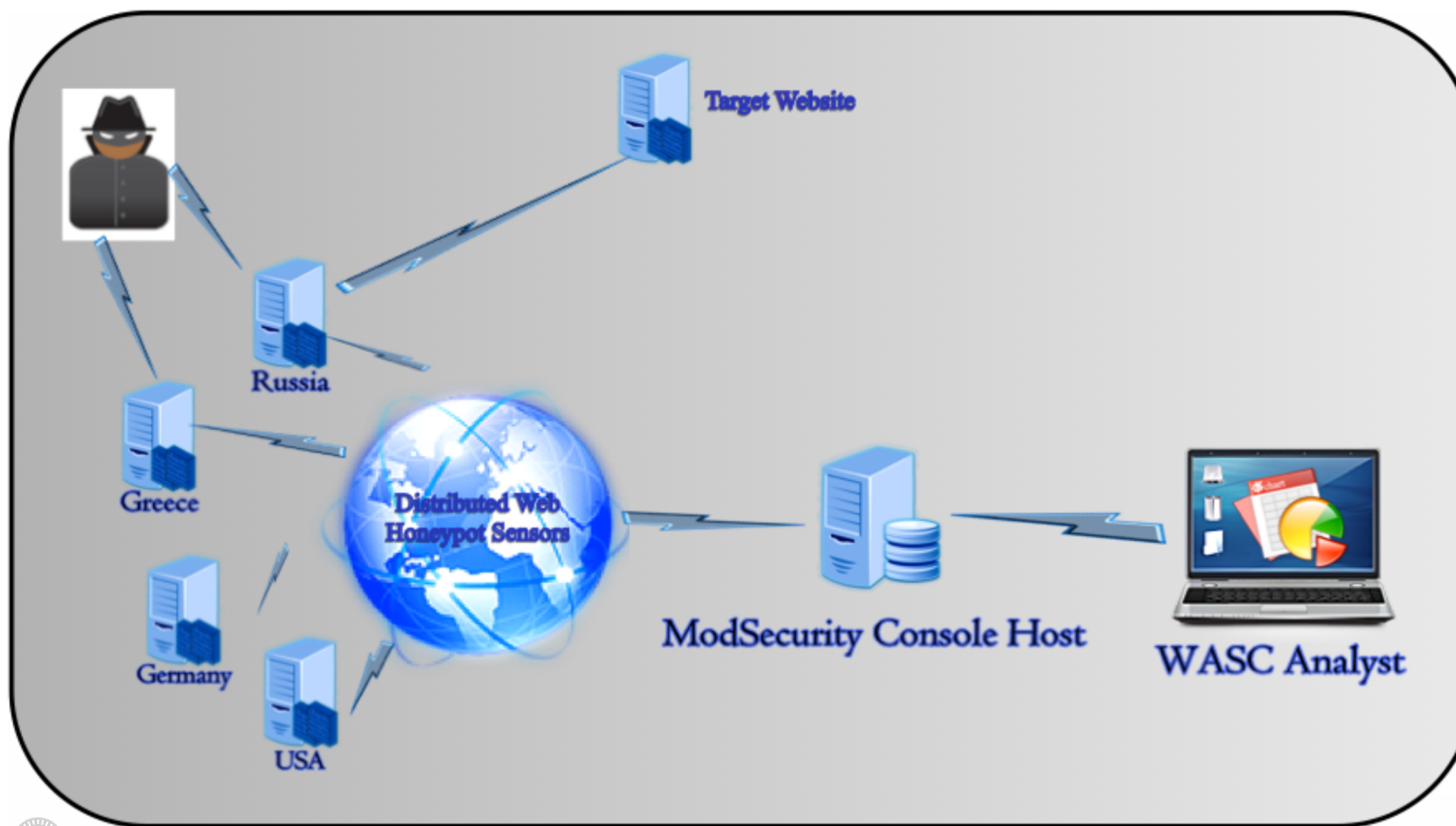
Project Architecture



Project Test Bed



Distributed Probes Model





"Security is lax on this side."

Ongoing & Future Work

- **Setup Proof of Concept to understand how Mod Security based Honeypot/Probe interacts with a receiving console (develop a VM and/or Docker based test solution to store logs from multiple probes) **DONE****
- **Evaluate console options to visualise threat data received from ModSecurity Honeypots/probes in ModSecurity Audit Console, WAF-FLE, Fluent and bespoke scripts for single and multiple probes. **Ongoing****
- **Develop a mechanism to convert from stored MySQL to JSON format.**
- **Provide a mechanism to convert ModSecurity mlogc audit log output into JSON format.**
- **Provide a mechanism to convert mlogc audit log output directly into ELK (ElasticSearch/Logstash/Kibana) to visualise the data.**

Ongoing & Future Work (cont'd)

- **Provide a mechanism to forward honest output into threat intelligence format such as STIX using something like the MISP project (<https://www.misp-project.org>) to share Threat data coming from the Honeypots making it easy to export/import data from formats such as STIX and TAXII., may require use of concurrent logs in a format that MISP can deal with.**
- **Consider new alternatives for log transfer including the use of MLOGC-NG or other possible approaches.**
- **Develop a new VM based honeypot/robe based on CRS v3.0.**
- **Develop new alternative small footprint honeypot/probe formats utilising Docker & Raspberry Pi.**
- **Develop machine learning approach to automatically be able to update the rule set being used by the probe based on cyber threat intelligence received.**

Any Questions?

